Lecture 15 Control Dependence Graphs

Kenneth M. Anderson CSCI 5828, Spring 2000 This lecture comes from...

A Compositional Approach to Interprocedural Control Dependence Analysis

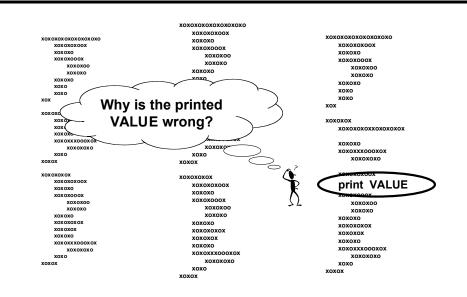
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The Roadmap

- → Introduction to Dependence Analysis
- ◆ Current State of Affairs and Limitations
- Judy's Approach -- A Compositional Model
- ◆ Related Work

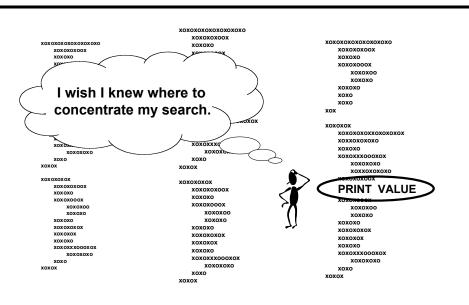
My Big Program Doesn't Work



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But Where To Look?



Simple Bug Tracking Example

 Question: What statements of Simple could contain the bug that causes it to always print "1"?

- Answer: 1, 2, or 4

– How do we find the answer?

Program Simple

1: read i

2: if (i == 1)

3: print "POS:" else

4: i = 1

5: print i

6: end

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Getting Started

- Best to start your search where the bad value is printed -- statement 5
- It looks like the value used at statement 5 comes from statement 4

Program Simple

1: read i

2: if (i == 1)

3: print "POS:" else

4: i = 1

5: print i

6: end

Conditional Execution

 But then you notice that statement 4 might not even be executed because it depends on the decision made at statement 2

Program Simple

1: read i

2: if (i == 1)

3: print "POS:" else

4: i = 1

5: print i

6: end

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Variable Assignment

- The decision made at statement 2 depends on what value is input at statement 1
- The value printed at 5 may come directly from statement 1

Program Simple

- 1: read i
- 2: if (i == 1)
- 3: print "POS:" else
- 4: i = 1
- 5: print i
- 6: end

The Answer

- So only statements 1, 2, and 4 could contain the bug...
- * This is helpful

Program Simple
1: read i
2: if (i == 1)
3: print "POS:"
else
4: i = 1
5: print i
6: end

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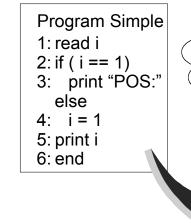
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The Big Question

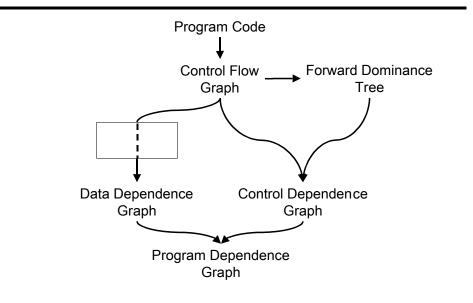


How do we automatically identify dependencies in **REAL** program code?

Program
Dependence
Information

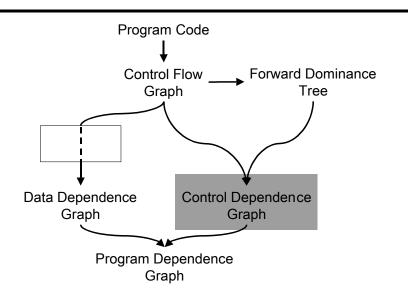
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A Graph-Based Model



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A Graph-Based Model

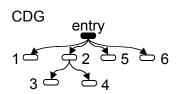


A Control Dependence Representation

 Represent control dependencies in a control dependence graph, "CDG"

Program Simple
1: read i
2: if (i == 1)
3: print "POS:"
else
4: i = 1
5: print i
6: end

- Vertices represent executable statements
- · Arcs represent direct control dependence
- A distinguished entry vertex representing the start of the program



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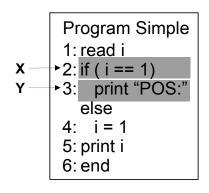
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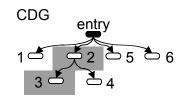
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A Control Dependence Representation

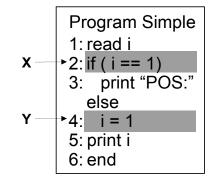
 If statement X determines whether statement Y is executed, statement Y is control dependent on statement X

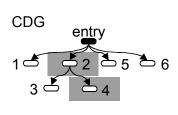




A Control Dependence Representation

 If statement X determines whether statement Y is executed, statement Y is control dependent on statement X

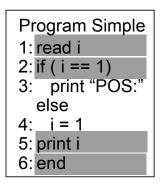


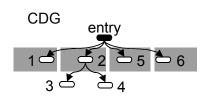


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A Control Dependence Representation

 Statements that are guaranteed to execute are control dependent on entry to the program

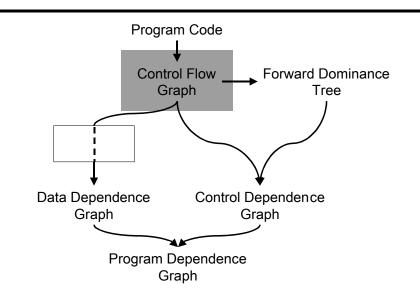




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A Graph-Based Model



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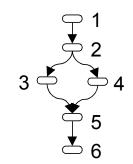
A Graph Representation of Behavior

◆ The control flow graph, "CFG"

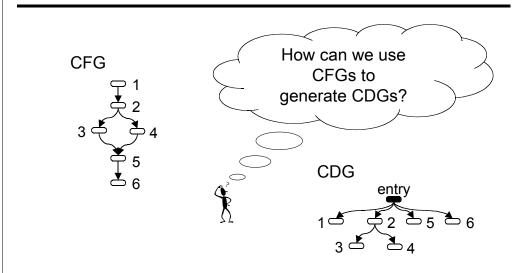
Program Simple

- 1: read i
- 2: if (i == 1)
- 3: print "POS:" else
- 4: i = 1
- 5: print i
- 6: end

- · Vertices represent executable statements
- · One entry and one exit
- · Arcs represent potential control flow



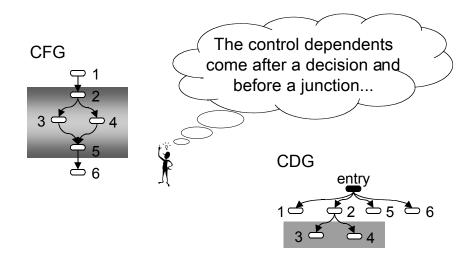
Calculating Control Dependencies



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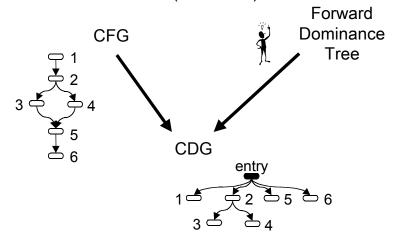
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Calculating Control Dependencies



Calculating Control Dependencies

◆ Use the dominance tree (in reverse)!

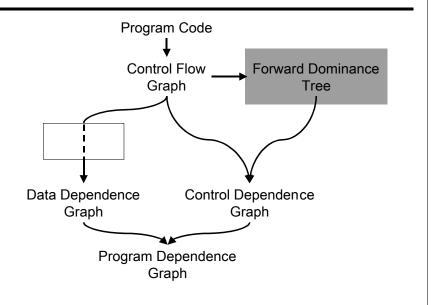


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A Graph-Based Model



Forward Dominance (a.k.a. post dominance, inverse dominance)

◆ The forward dominance tree. "FDT"

Program Simple

1: read i

2: if (i == 1)

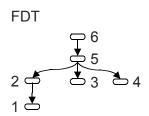
3: print "POS:" else

4: i = 1

5: print i

6: end

- · Vertices represent executable statements
- · Arcs represent immediate forward dominance
- The root of the tree is the exit of the CFG



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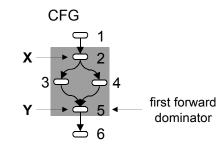
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Forward Dominance (a.k.a. post dominance, inverse dominance)

◆ Y forward dominates X if all paths from X include Y

Program Simple

- 1: read i
- 2: if (i == 1)
- 3: print "POS:" else
- 4: i = 1
- 5: print i
- 6: end



Notice that the control dependents, 3 and 4, don't forward dominate 2

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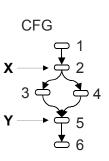
Forward Dominance Tree

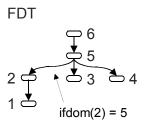
- ◆ The first forward dominator of X is called the *immediate* forward dominator of X, "ifdom(X)"
- ◆ Vertices between X and ifdom(X) are dependent on X
- ◆ Immediate forward dominators form a tree, "FDT"

Program Simple

- 1: read i
- 2: if (i = 1)
- 3: print "POS:" else
- 4: i = 1
- 5: print i
- 6: end

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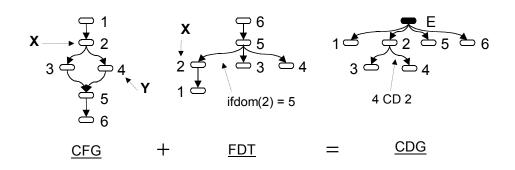




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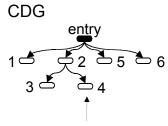
A Graph-Based Definition

◆ Y is control dependent on X ⇔ there is a path in the CFG from X to Y that doesn't contain the immediate forward dominator of X



How Does This Help?

Now we have half of the answer

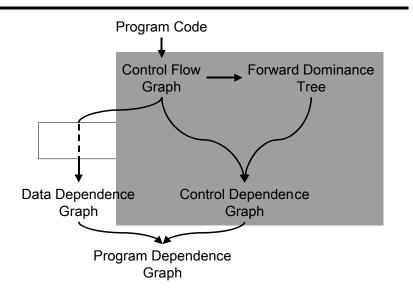


"But then you notice that statement 4 might not even be executed because it depends on the decision made at statement 2"

Program Simple 1: read i 2: if (i == 1)3: print "POS:" else 4: i = 1 5: print i 6: end

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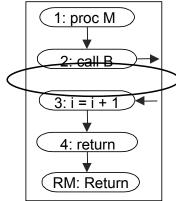
A Graph-Based Model



Real Programs are More Complex

 CFG-based definitions and algorithms expect a connected graph

 Procedure-level control flow graphs are not connected because there is no direct flow from a call to the next statement



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The Roadmap

- ✓ Introduction to Dependence Analysis
- → Current State of Affairs and Limitations
- ◆ Judy's Approach -- A Compositional Model
- ◆ Related Work

Other Models

Uni-Procedure Model

Multi-Procedure Approaches



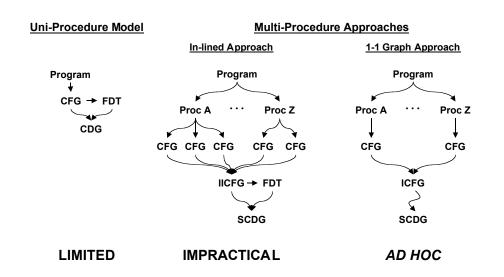
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Other Models

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Other Models



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The Roadmap

- ✓ Introduction to Dependence Analysis
- ✓ Current State of Affairs and Limitations
- → My Approach -- A Compositional Model
- ◆ Related Work

Guiding Principles

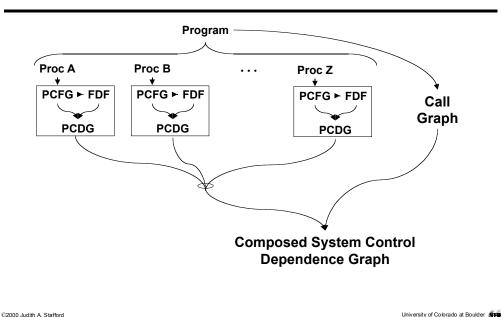
◆ Question...

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- Can I extend the forward dominator relation to create a practical and straight-forward model of control dependencies that addresses the pitfalls?
- ◆ Approach
 - Compositional
 - » Reason about properties of procedures independently
 - » Compose procedure-based representations to reflect program-wide properties
 - Language-independent
 - » Modern programs are composed of parts written in different languages
 - Generalizable
 - » Limitations and power are precisely defined

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A New View - A Compositional Model



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Procedure-level Structures

p-fdom arc

◆ Keep track of the potential indirect flows and forward dominances

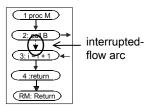
RM

Forward

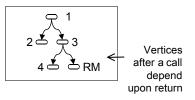
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Dominance Forest ⇒

Procedure control flow $graph \Rightarrow$



Dependence Graph



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A Graph Representation of Structure

◆ The call graph

Program Multi

- 1. Proc M
- 2. call B
- 3: i = i + 1
- 4: return
- 1: Proc B
- 2: return

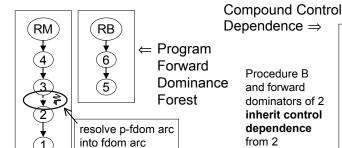
- Vertices represent procedures in a program
- · Arcs represent procedure call
- · Arcs are annotated with ID of each call site



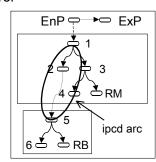
Program-level Structures

◆ Apply program call graph to resolve p-fdom arcs and identify interprocedural dependencies

Program Call Graph ↓ Proc M call arc labeled with call site Proc B vertex id

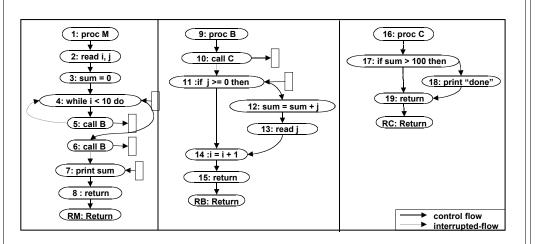


Procedure B and forward dominators of 2 inherit control dependence from 2



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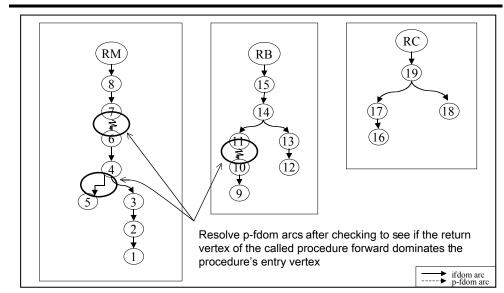
Example -- Program Sum



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Forward Dominator Forest

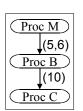


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Control Dependencies in Program Sum

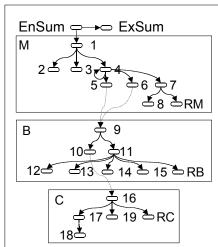
Call Graph for Program Sum



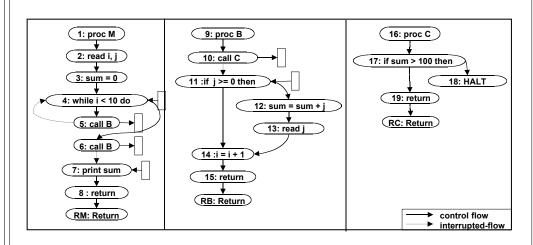
Procedure inherits control dependence of call

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◆ Sum's Compound Control Dependence Graph

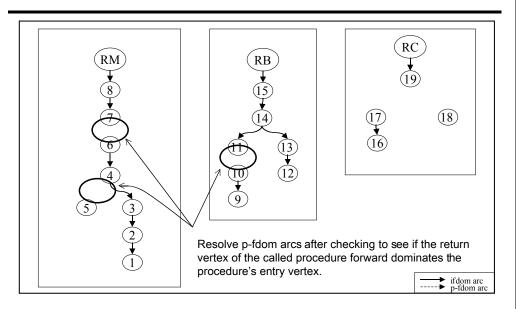


Introducing an Embedded Halt



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Forward Dominator Forest -- with EHalt

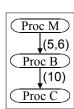


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Effect of Halt on Control Dependence

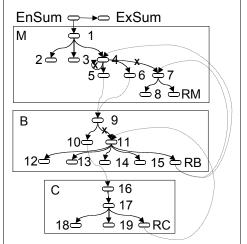
 Call Graph for Program Sum



Procedure inherits control dependence of call/return sites

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◆ Sum's Compound Control Dependence Graph ☐



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Related Work

◆ Researchers have extended the CFG and generate the CDG in ad hoc ways to apply to complex programs

CFG + FDT = CDG	Uni-procedure	Podgurski+'90 Ferrante+'87
xFG → xCDG	Multi-procedure	Horwitz+'90, Loyall+'93 Harrold+98,99,Liao+'99
xFG → xCDG	Object-oriented	Larsen+'96 Zhao+'96
xFG → xCDG	Concurrent	Zhao+'96
xFG → xCDG	Concurrent-OO	Hatcliff+'99, Zhao+'99
xFG ~~~ xCDG	Reactive	Clarke+'99, Stafford+'98

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