

Structural Testing

- Structural Testing supplies another criteria to answer the question:
 - "How many test cases are enough?"
- Recall that functional testing's criteria was "Test all functions"
- Structural Testing's criteria is "Test all code"
 - Structural Testing is also known as white box testing, because now we look at a program's source code to help create test cases

Control Flow Graphs (CFGs)

- Structural Testing is based on CFGs
- Control flow graphs capture the various ways in which a program can execute
 - A node in a CFG represents a program statement
 - An edge in the CFG represents the ability for a program to flow from its current statement to the statement at the other end of the edge
 - If an edge is associated with a conditional, label the edge with the conditional's value, either true or false

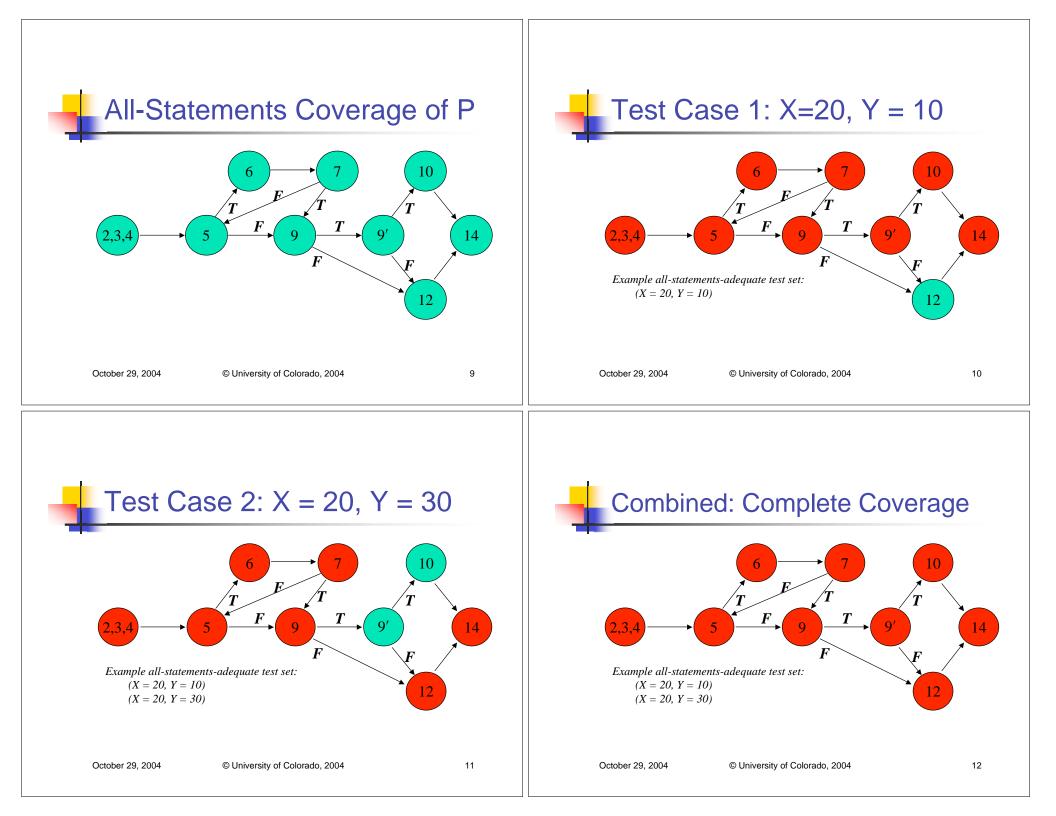
A Sar	function P return INTEGER is begin		P's Cor	ntrol Flow Graph	
3 4 5 6 7 8 9	X, Y: INTEGER; READ(X); READ(Y); while (X > 10) loop X := X - 10; exit when X = 10; end loop; if (Y < 20 and then X mod 2 = 0) then	n	2,3,4	$5 \xrightarrow{6} 7$	10 T F
10 11 12 13 14 15	Y := Y + 20; else Y := Y - 20; end if; return 2 * X + Y; end P;				12
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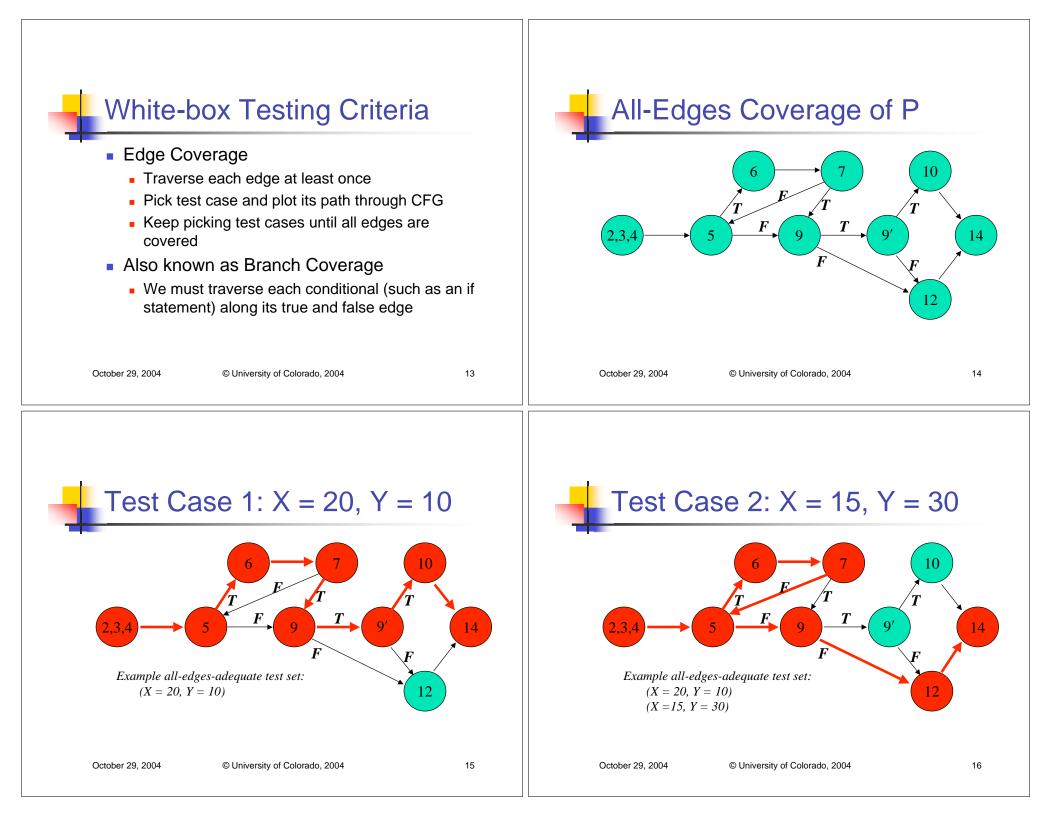
Types of Coverage

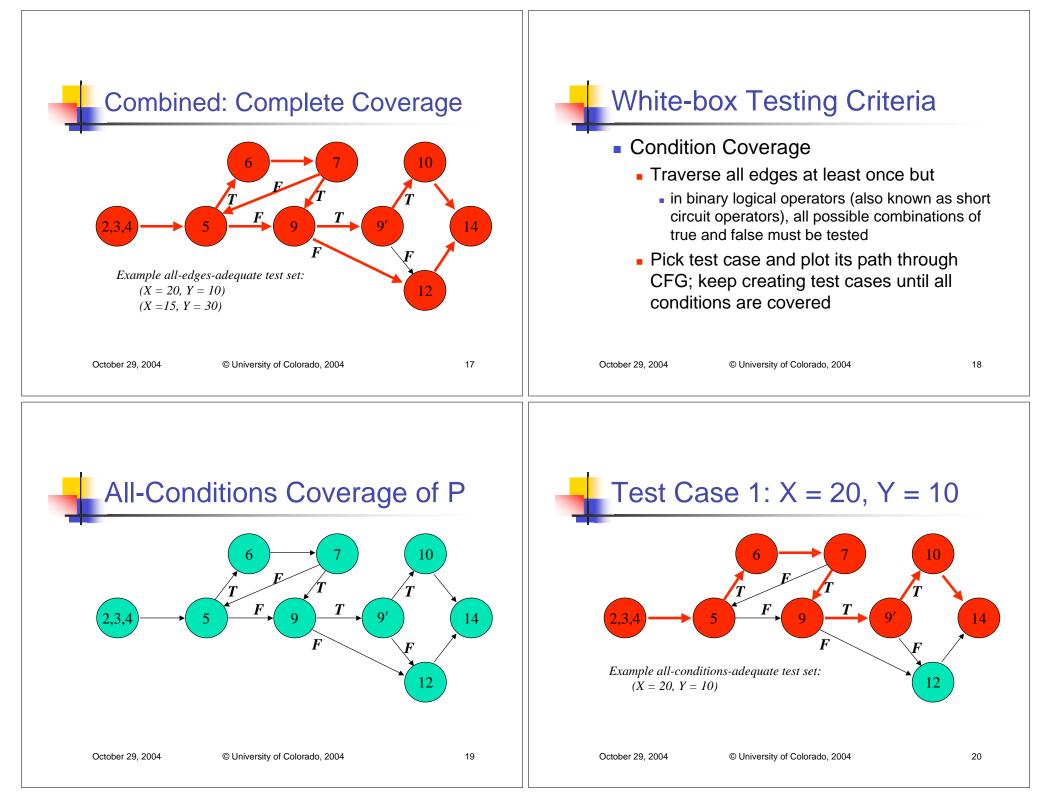
- Statement Coverage
 - Every statement is executed at least once
- Edge Coverage
 - Every edge is traversed at least once
- Condition Coverage
 - For binary logical operators (&&, ||), the individual components are evaluated in every possible combination of true and false
- Relational Coverage
 - For relational operators (<, >, <=, >=) the equal condition is treated as a separate branch
- Path Coverage
 - Every possible path is executed at least once

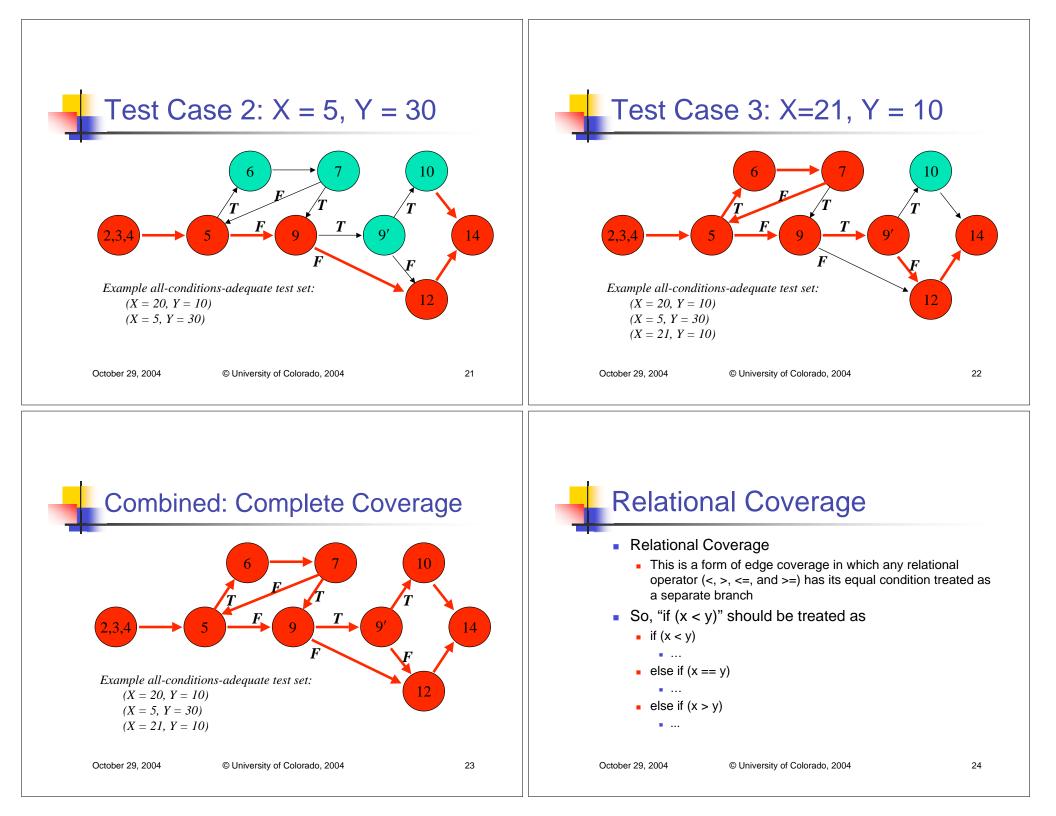
White-box Testing Criteria

- Statement Coverage
 - Execute each statement at least once
 - Pick test case and plot its path through the CFG
 - Keep picking test cases until all statements are covered









Relational Coverage, continued Path Coverage Relational coverage is thus a stronger form of Path Coverage edge coverage Traverse each path at least once It is saying that for each conditional you Problem should have at least three test cases Way too many paths, even in simple programs ■ x < y, x > y, x == y Approach Combine this approach with conditional Use heuristics coverage and you have the strongest form of e.g. for each loop take loop zero, one, and multiple times edge coverage possible October 29, 2004 © University of Colorado, 2004 25 October 29, 2004 © University of Colorado, 2004 26 Example Path Coverage, continued For any particular value How many paths does the In general following program fragment of a, there is only one for loops have? path possible traversing a loop zero, one, two, ... times is each a different $a \ll cin; b = 0;$ path, so a loop has a potentially infinite number of paths but since a is entered while (a > 0) { for conditionals by user, there are an a--; b++; traverse true and false branches infinite number of } for a program consisting of only if statements if (b > 5) { possible paths! if x is the number of if statements, there are a total of 2^x paths! printf("b > 5"); As such, path coverage is an infeasible testing } else { criteria in the general case; so use heuristics to printf("b <= 5");approximate it, as discussed previously } October 29, 2004 27 October 29, 2004 © University of Colorado, 2004 28 © University of Colorado, 2004