Lecture 14: Configuration Management & Midterm Review

Kenneth M. Anderson Software Methods and Tools CSCI 3308 - Fall Semester, 2004

## **Review of Versioning**

- Versioning involves
  - tracking the changes to a file between editing sessions
  - providing services that make each version persistent and retrievable
  - providing support for complex dependencies between versions such as extensions, splits, and merges
- Note: the emphasis is on a single file
- What about collections of files?

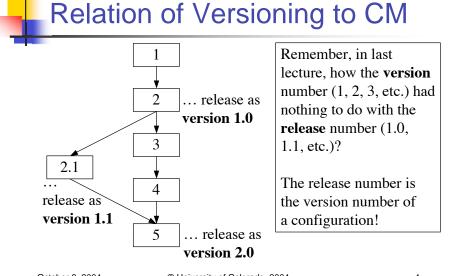
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2

## **Configuration Management**

- Versioning a collection of files is known as configuration management
  - A collection can occur at many levels of granularity
    - the collection of files that make up a module
    - the collection of files that make up a library
    - the collection of files that make up a subsystem
    - etc.
- NOTE: each file is still individually versioned, but now we can track the configuration to which a particular version belongs

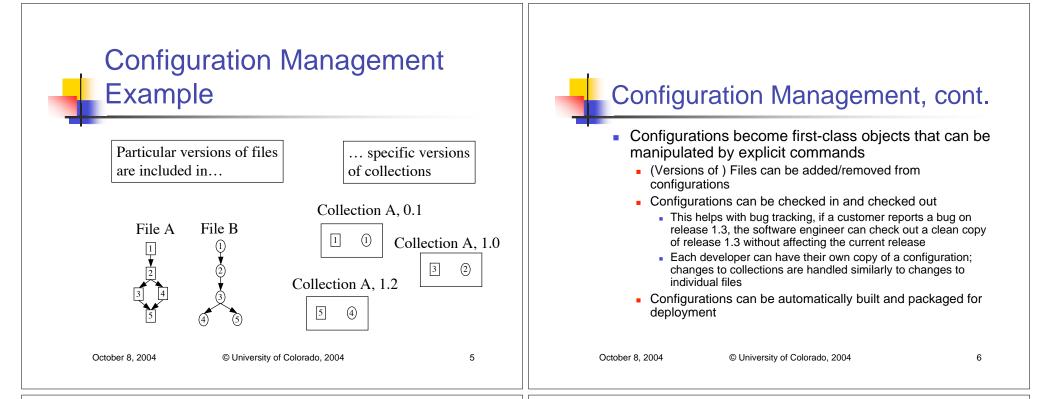


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3

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## **Configuration Management Tools**

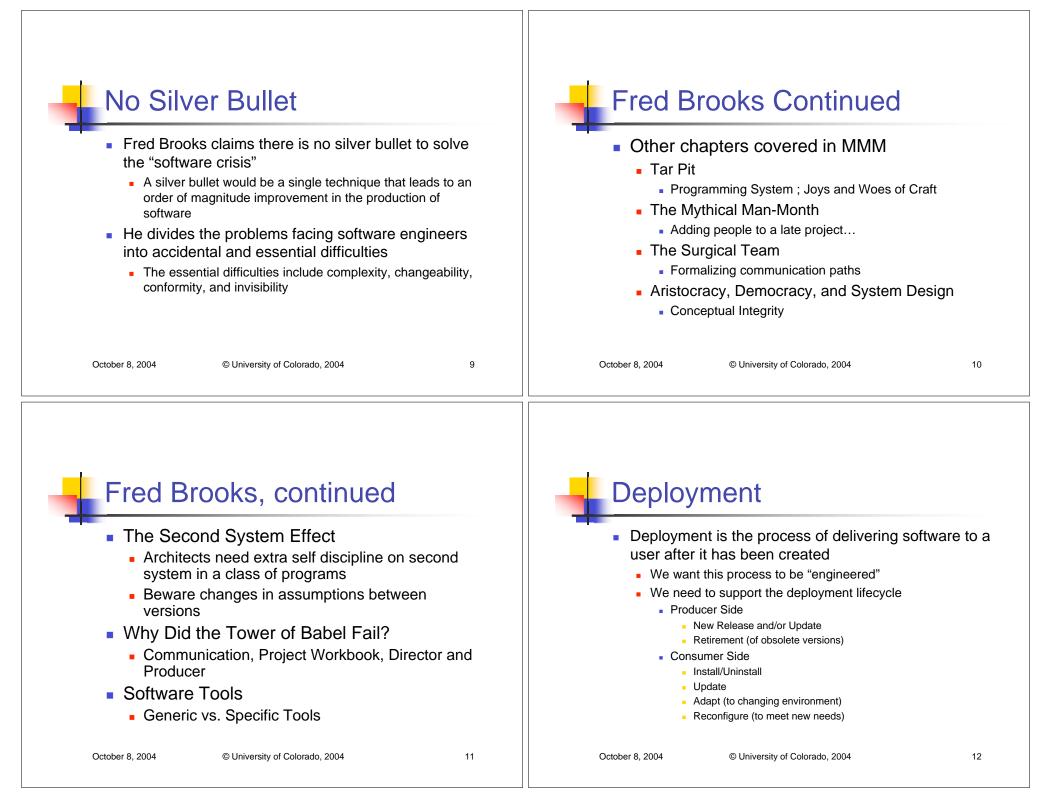
- Unfortunately, most configuration management tools are commercial systems
  - ClearCase, Continuus, Razor, TrueChange
- Tools like RCS and CVS are versioning systems
  - CVS has only one feature that provides a configuration management-like capability
    - Its called "tags" and it allows you to tag a particular version of a file with a release number...
    - ... but that's it! It does not have an explicit notion of collections that can be versioned independent of its individual files
- However, the open source community has recently released a new configuration management system called subversion: < http://subversion.tigris.org/>



## Midterm Review

- In-Class Midterm on Monday
  - worth 100 points
- This review is presented at a high-level
  - We can go back to slides from previous lectures in response to questions

7



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<ul> <li>The Unix Architecture is split</li> <li>between user-level programs, the kernel, and devices</li> <li>The Shell is a user-level program that provides an interpreted programming environment</li> <li>Shell Variables/Environment Variables</li> <li>Math Operations/C Operators</li> <li>Input/Output Redirection</li> <li>Job Control</li> <li>Control Flow Constructs</li> </ul>		<ul> <li>Wildcards</li> <li>Used to match sequences of characters, digits, etc.</li> <li>"a*.c" - all files that start with a, have any number (including zero) of characters or digits after the a, and end in .c</li> <li>abc.c, a.c, a123.c,</li> <li>Regular Expressions</li> <li>Used to match sequences of patterns</li> <li>ab*c, matches zero or more instances of the pattern "ab" followed by the pattern "c"</li> <li>c, abc, ababc, abababc, etc.</li> </ul>		
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Find & Grep		Build N	lanagement	
<ul> <li>Find</li> <li>Tool to search directories and files</li> </ul>		An eng	<b>lanagement</b> ineered process for bu e systems	iilding
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<ul> <li>Makefiles are specifications that provide precise control over build management</li> <li>If something changes, only those files impacted by the change are recompiled (as opposed to the entire system)</li> <li>Make is well-integrated with Unix/C and provides</li> <li>rules: targets, dependencies, and actions</li> <li>macros (variables), VPATH, and automatic variables</li> <li>pattern matching and implicit rules</li> </ul>	<ul> <li>Software consists of</li> <li>source code, binaries, requirements and design documents, etc.</li> <li>Any of these parts can be re-used</li> <li>Requirements and Design re-use is especially powerful since we are attacking essential difficulties when we create this type of information</li> <li>Source code and object code re-use</li> <li>Pros: Source code can be modified, Object code does not need to be recompiled</li> <li>Cons: Source code has to be modified(!), Object code can not be extended and is architecture specific</li> </ul>
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<ul> <li>Unix Libraries</li> <li>A technique for re-using collections of object code</li> <li>Enabled by marshalling <ul> <li>rules for passing parameters to object code; requires object code and .h files</li> </ul> </li> <li>ar is used to create libraries <ul> <li>naming convention: libname.a</li> </ul> </li> <li>Compilers provide -I, -L, -I flags to use libraries</li> </ul>	<ul> <li>Version Control</li> <li>1 Track changes to a file between editing sessions</li> <li>1 Yersion Graph supports extension, split, and merge and is stored in a version control file'</li> <li>2 Version control files make use of deltas to save space</li> <li>3 Version control systems provide check-in, check-out, and other capabilities</li> <li>9 RCS: backward-delta version control system</li> <li>9 numbering scheme: branch number.version number</li> <li>9 ci and co are primary commands; rcs, rlog, rcsdiff</li> <li>9 Provides Keywords like \$Author\$</li> </ul>