# CSCI 5832 <br> Natural Language Processing 

Lecture 7
Jim Martin

## Today $2 / 6$

- Review N-Gram language models
- Add-1 smoothing
- Good-Turing smoothing


## Basic Idea

- We're interested in assigning probabilities to sentences (or more generally to sequences of events).
- We'll treat sequences as conjunctions of random events and make a particular set of conditional independence assumptions.
- These assumptions will allow us to break the sequence down into components for which we can gather the necessary statistics.


## Chain Rule

- Recall the definition of conditional probabilities

- Rewriting

- Or...

- Or...



## Example

- The big red dog
- $P(\text { The })^{\star} P(\text { big } \mid \text { the })^{\star} P($ red $\mid$ the big $) * P($ dog $\mid$ the big red $)$
- Better $P($ The <Beginning of sentence>) written as $P$ (The | 〈S>)


## General Case

- The word sequence from position 1 to $n$ is
- So the probability of a sequence is


## Unfortunately

- That doesn't help since its unlikely we'll ever gather the right statistics for the prefixes.


## Markov Assumption

- Assume that the entire prefix history isn't necessary.
- In other words, an event doesn't depend on all of its history, just a fixed length near history


## Markov Assumption

- So for each component in the product replace each with its with the approximation (assuming a prefix of N )


N-Grams
The big red dog

- Unigrams: $P(d o g)$
- Bigrams: $P($ dog $\mid$ red $)$
- Trigrams: $\quad P($ dog $\mid$ big red $)$
- Four-grams: $P($ doglthe big red)

In general, we'll be dealing with P(Word| Some fixed prefix)

## BERP Table: Counts

|  | i | want | to | eat | chinese | food | lunch | spend |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| i | 5 | 827 | 0 | 9 | 0 | 0 | 0 | 2 |
| want | 2 | 0 | 608 | 1 | 6 | 6 | 5 | 1 |
| to | 2 | 0 | 4 | 686 | 2 | 0 | 6 | 211 |
| eat | 0 | 0 | 2 | 0 | 16 | 2 | 42 | 0 |
| chinese | 1 | 0 | 0 | 0 | 0 | 82 | 1 | 0 |
| food | 15 | 0 | 15 | 0 | 1 | 4 | 0 | 0 |
| lunch | 2 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| spend | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |

## Counts/Bigram Probs

- Recall... if we want $P$ (want | I) that's the $P(I$ want $) / P(I)$ and that's just Count(I want)/Count(I)


## BERP Table: Bigram Probabilities

|  | i | want | to | eat | chinese | food | lunch | spend |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| i | 0.002 | 0.33 | 0 | 0.0036 | 0 | 0 | 0 | 0.00079 |
| want | 0.0022 | 0 | 0.66 | 0.0011 | 0.0065 | 0.0065 | 0.0054 | 0.0011 |
| to | 0.00083 | 0 | 0.0017 | 0.28 | 0.00083 | 0 | 0.0025 | 0.087 |
| eat | 0 | 0 | 0.0027 | 0 | 0.021 | 0.0027 | 0.056 | 0 |
| chinese | 0.0063 | 0 | 0 | 0 | 0 | 0.52 | 0.0063 | 0 |
| food | 0.014 | 0 | 0.014 | 0 | 0.00092 | 0.0037 | 0 | 0 |
| lunch | 0.0059 | 0 | 0 | 0 | 0 | 0.0029 | 0 | 0 |
| spend | 0.0036 | 0 | 0.0036 | 0 | 0 | 0 | 0 | 0 |

## Shakespeare: 4-Grams

- King Henry. What! I will go seek the traitor Gloucester. Exeunt some of the watch. A great banquet serv'd in;
- Will you not tell me who I am?
- It cannot be but so.
- Indeed the short and the long. Marry, 'tis a noble Lepidus.


## WSJ: Bigrams

bigram: Last December through the way to preserve the Hudson corporation N. B. E. C. Taylor would seem to complete the major central planners one point five percent of $U$. S. E. has already old M. X. corporation of living on information such as more frequently fishing to keep her

## Google N-Gram Release

## All Our N-gram are Belong to You

By Peter Norvig - 8/03/2006 11:26:00 AM
Posted by Alex Franz and Thorsten Brants, Google Machine Translation Team

Here at Google Research we have been using word n -gram models for a variety of R\&D projects, such as statistical machine translation, speech recognition, spelling correction, entity detection, information extraction, and others. While such models have usually been estimated from training

# Google N-Gram Release 

to share this enormous dataset with everyone. We processed $1,024,908,267,229$ words of running text and are publishing the counts for all $1,176,470,663$ five-word sequences that appear at least 40 times. There are $13,588,391$ unique words, after discarding words that appear less than 200 times.

## Google N-Gram Release

- serve as the incoming 92
- serve as the incubator 99
- serve as the independent 794
- serve as the index 223
- serve as the indication 72
- serve as the indicator 120
- serve as the indicators 45
- serve as the indispensable 111
- serve as the indispensible 40
- serve as the individual 234


## Question

- What the heck is that a model of?


## Some Useful Observations

- A small number of events occur with high frequency
- You can collect reliable statistics on these events with relatively small samples
- Generally you should believe these numbers
- A large number of events occur with small frequency
- You might have to wait a long time to gather statistics on the low frequency events
- You should treat these numbers with skepticism


## Some Useful Observations

- Some zeroes are really zeroes
- Meaning that they represent events that can't or shouldn't occur
- On the other hand, some zeroes aren't really zeroes
- They represent low frequency events that simply didn't occur in the corpus


## An Aside on Logs

- You don't really do all those multiplications. They're expensive to do (relatively), the numbers are too small, and they lead to underflows.
- Convert the probabilities to logs and then do additions.
- To get the real probability (if you need it) go back to the antilog.


## Problem

- Let's assume we're using N -grams
- How can we assign a probability to a sequence where one of the component $n$ grams has a value of zero
- Assume all the words are known and have been seen
- Go to a lower order n-gram
- Back off from bigrams to unigrams
- Replace the zero with something else


## Smoothing Solutions

- Lots of solutions... All based on different intuitions about how to think about events that haven't occurred (yet).
- They range from the very simple to very convoluted. We'll cover
- Add 1
- Good-Turing


## Add-One (Laplace)

- Make the zero counts 1 .
- Rationale: They're just events you haven't seen yet. If you had seen them, chances are you would only have seen them once... so make the count equal to 1 .
- Caveat: Other than the name there's no reason to add 1 , you can just as easily add some other fixed amount.


## Original BERP Counts

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| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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| lunch | 2 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| spend | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |

## Add-1 Counts

|  | i | want | to | eat | chinese | food | lunch | spend |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| i | 6 | 828 | 1 | 10 | 1 | 1 | 1 | 3 |
| want | 3 | 1 | 609 | 2 | 7 | 7 | 6 | 2 |
| to | 3 | 1 | 5 | 687 | 3 | 1 | 7 | 212 |
| eat | 1 | 1 | 3 | 1 | 17 | 3 | 43 | 1 |
| chinese | 2 | 1 | 1 | 1 | 1 | 83 | 2 | 1 |
| food | 16 | 1 | 16 | 1 | 2 | 5 | 1 | 1 |
| lunch | 3 | 1 | 1 | 1 | 1 | 2 | 1 | 1 |
| spend | 2 | 1 | 2 | 1 | 1 | 1 | 1 | 1 |

## Add-One Smoothed BERP Bigram Probs

|  | i | want | to | eat | chinese | food | lunch | spend |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| i | 0.0015 | 0.21 | 0.00025 | 0.0025 | 0.00025 | 0.00025 | 0.00025 | 0.00075 |
| want | 0.0013 | 0.00042 | 0.26 | 0.00084 | 0.0029 | 0.0029 | 0.0025 | 0.00084 |
| to | 0.00078 | 0.00026 | 0.0013 | 0.18 | 0.00078 | 0.00026 | 0.0018 | 0.055 |
| eat | 0.00046 | 0.00046 | 0.0014 | 0.00046 | 0.0078 | 0.0014 | 0.02 | 0.00046 |
| chinese | 0.0012 | 0.00062 | 0.00062 | 0.00062 | 0.00062 | 0.052 | 0.0012 | 0.00062 |
| food | 0.0063 | 0.00039 | 0.0063 | 0.00039 | 0.00079 | 0.002 | 0.00039 | 0.00039 |
| lunch | 0.0017 | 0.00056 | 0.00056 | 0.00056 | 0.00056 | 0.0011 | 0.00056 | 0.00056 |
| spend | 0.0012 | 0.00058 | 0.0012 | 0.00058 | 0.00058 | 0.00058 | 0.00058 | 0.00058 |

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| food | 0.014 | 0 | 0.014 | 0 | 0.00092 | 0.0037 | 0 | 0 |
| lunch | 0.0059 | 0 | 0 | 0 | 0 | 0.0029 | 0 | 0 |
| spend | 0.0036 | 0 | 0.0036 | 0 | 0 | 0 | 0 | 0 |

## Add-One Comments

- Pros
- Easy
- Cons
- Doesn't work very well.
- Technical: Moves too much of the probability mass to the zero events and away from the events that actually occurred.
- Intuitive: Makes too many of the zeroes too big, making the things that occurred look less likely than they really are.


## Better Approaches

- Good-Turing, Witten-Bell, Kneiser-Ney
- Think about events that have never happened in the same vein as things that have happened once...
- Why?
- Well but for dumb luck they might have happened
- And from what we know about the Zipf-like distribution of things, they likely would only have occurred once.


## Fishing Metaphor

- You're out fishing in a lake with 7 kinds of fish.
- You've caught
- 10 carp
- 3 perch

What's the probability that the next fish caught will be from an unseen species?

- 2 whitefish
- 1 trout
- 1 salmon
- 1 eel


## Fishing Metaphor

- Well if it was it would then be a species with a count of 1 .
- There were 3 events like this from the total of 18 events.
- So let's make the probability of a new species showing up be $3 / 18$.
- That is use the prob of the 1 s to reestimate the prob of the Os.


## But

- But now what's the probability of a trout? Can't still be 1/18. We stole too much of the probability mass to give to the zeroes. It has to be lower.
- So if the Os are like 1s then what are the 1s like?


## Good-Turing

The reestimated count for a given bucket is

$$
c^{*}=(c+1) \frac{N_{c+1}}{N_{c}}
$$

## Good Turing

|  | unseen (bass or catfish) | trout |
| :--- | :--- | :--- |
| $c$ | 0 | 1 |
| MLE p | $p=\frac{0}{18}=0$ | $\frac{1}{18}$ |
| $c^{*}$ | $c^{*}($ unseen $)=1 \times \frac{3}{1}=3$ | $c^{*}($ trout $)=2 \times \frac{1}{3}=.67$ |
| GT $p_{\mathrm{GT}}^{*}$ | $p_{\mathrm{GT}}^{*}($ unseen $)=\frac{3}{18}=.17$ | $p_{\mathrm{GT}}^{*}($ trout $)=\frac{.67}{18}=\frac{1}{27}=.037$ |

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- 1 salmon
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## There's more than 1 way to do this...

- There were 18 events overall.
- How many times was a new kind of fish encountered?
- Ie. How many times did a previously zerocount event occur?
- 6 (one first encounter for each seen species)
- So the prob of a new event occurring could be 6/18...


## Which Way?

- There's no right way. There's only ways that work (or don't) on particular problems.
- How can we tell when we don't know the right answers?


## Training and Testing

- As in machine learning...
- Divide your data into separate piles.
- Training
- Development
- Testing
- Train on training and then see how well your smoothed counts match the counts in the development or test sets.


## Next time

- Thursday we'll do backoff and start on Chapter 5 (parts of speech and part of speech tagging.)

