# CSCI 5832 <br> Natural Language Processing 

Lecture 6
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## Today 2/1

- Review
- Noisy Channel Model
- Basic Probability Review
- Break
- N-Gram language models


## Review

- FSAs/FSTs can do lots of cool stuff but... they can't do it all.
- In many cases they simply don't have the power to handle the facts (e.g $a^{n} b^{n}$ )
- More on this later (e.g. CFGs)
- In the case of global ambiguity, they can't tell us which output is more likely to be the correct one


## So...

- We'll modify finite state machines so they can tell us more about how likely various (correct) outputs are.
- By applying some simple probability theory


## Noisy Channel

- An influential metaphor in language processing is the noisy channel model



## Noisy Channel

- Obvious applications include
- Speech recognition
- Optical character recognition
- Spelling correction
- Not so obvious
- Semantic analysis
- Machine translation
- I.e German to English is a matter of uncorrupting the original signal


## Probability Basics

- Prior (or unconditional) probability
- Written as P(A)
- For now think of $A$ as a proposition that can turn out to be True or False
- $P(A)$ is your belief that $A$ is true given that you know nothing else relevant to $A$
- In NLP applications, this is the normalized count of some linguistic event
- Priors for words, NPs, sentences, sentence types, names, etc


## Basics

- Conditional (or posterior) probabilities
- Written as $P(A \mid B)$
- Pronounced as the probability of $A$ given $B$
- Think of it as your belief in A given that you know absolutely that $B$ is true.
- In NLP applications this is the count of some event conditioned on some other (usually) linguistic event


## And...

- $P(A \mid B)$... your belief in $A$ given that you know $B$ is true
- AND $B$ is all you know that is relevant to $A$


## Conditionals Defined

- Conditionals

- Rearranging

$$
\square\left|\square^{\square} \|-\square\right| \square|\square| \square \mid
$$

- And also


## Conditionals Defined




## Bayes

- Memorize this



## Bayes and the Noisy Channel

- In applying Bayes to the noisy channel we want to compute the most likely source given some observed (corrupt) output signal

Argmax $_{i} \mathrm{P}$ (Source ${ }_{i} \mid$ Signal $)$

- Often (not always) this is hard to get, so we apply Bayes


## Bayes and Noisy Channel

- So... argmax this instead



## Argmax and Bayes

- What does this mean?

- Plug in each possible source and compute the corresponding probability. Pick the one with the highest
- Note the denominator is the same for each source candidate so we can ignore it for the purposes of the argmax.


## Argmax and Bayes

- Ignoring the denominator leaves us with two factors: $P$ (Source) and $P$ (Signal|Source)



## Bayesian Decoding

- P(Source): This is often referred to as a language model. It encodes information about the likelihood of particular sequences (or structures) independent of the observed signal.
- P(Signal | Source): This encodes specific information about how the channel tends to introduce noise. How likely is it that a given source would produce an observed signal.


## Note

- This framework is completely general; it makes minimal assumptions about the nature of the application, the source, or the channel.


## Transition

- Up to this point we've mostly been discussing words in isolation (and their insides)
- Now we'll switch to looking at sequences of words
- And we're going to worry about assigning probabilities to sequences of words


## Who Cares?

- Why would you want to assign a probability to a sentence or...
- Why would you want to predict the next word...
- Lots of applications
- Historically it was first used effectively in automatic speech recognition


## Break

- Quiz will be $2 / 8$
- Focus on 2,3,4, maybe the start of 5
- Review past quizzes
- Question relate to lectures, readings and the assignment
- Yes, even stuff in the readings not covered in class
- HW 2 to be posted asap


## Chain Rule

- Recall the definition of conditional probabilities

- Rewriting $\square \square \square \square|-\square| \square|\square| \square \mid$
- Or...

- Or...



## Example

- The big red dog
- $P(\text { The })^{\star} P(\text { big } \mid \text { the })^{\star} P($ red $\mid$ the big $) * P($ dog $\mid$ the big red $)$
- Better $P($ Thel <Beginning of sentence>) written as $P$ (The |〈S>)


## General Case

- The word sequence from position 1 to $n$ is
- So the probability of a sequence is




## Unfortunately

- That doesn't help since its unlikely we'll ever gather the right statistics for the prefixes.


## Markov Assumption

- Assume that the entire prefix history isn't necessary.
- In other words, an event doesn't depend on all of its history, just a fixed length near history


## Markov Assumption

- So for each component in the product replace each with its with the approximation (assuming a prefix of N )



## N-Grams The big red dog

- Unigrams: $P(d o g)$
- Bigrams: $P($ dog $\mid$ red $)$
- Trigrams: $\quad P($ dog $\mid$ big red $)$
- Four-grams: $P($ doglthe big red $)$

In general, we'll be dealing with P(Word| Some fixed prefix)

## Caveat

- The formulation $P($ Word Some fixed prefix) is not really appropriate in many applications.
- It is if we're dealing with real time speech where we only have access to prefixes.
- But if we're dealing with text we already have the right and left contexts. There's no a priori reason to stick to left contexts.


## BERP Table: Counts

|  | I | want | to | eat | Chinese | food | lunch |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| I | 8 | 1087 | 0 | 13 | 0 | 0 | 0 |
| want | 3 | 0 | 786 | 0 | 6 | 8 | 6 |
| to | 3 | 0 | 10 | 860 | 3 | 0 | 12 |
| eat | 0 | 0 | 2 | 0 | 19 | 2 | 52 |
| Chinese | 2 | 0 | 0 | 0 | 0 | 120 | 1 |
| food | 19 | 0 | 17 | 0 | 0 | 0 | 0 |
| lunch | 4 | 0 | 0 | 0 | 0 | 1 | 0 |

## Counts/Bigram Probs

- Recall... if we want $P(w a n t \mid I)$ that's the $P(I$ want $) / P($ want $)$ and that's just

Count(I want)/Count(want)

## BERP Table: Bigram Probabilities

|  | I | want | to | eat | Chinese | food | lunch |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| I | .0023 | .32 | 0 | .0038 | 0 | 0 | 0 |
| want | .0025 | 0 | .65 | 0 | .0049 | .0066 | .0049 |
| to | .00092 | 0 | .0031 | .26 | .00092 | 0 | .0037 |
| eat | 0 | 0 | .0021 | 0 | .020 | .0021 | .055 |
| Chinese | .0094 | 0 | 0 | 0 | 0 | .56 | .0047 |
| food | .013 | 0 | .011 | 0 | 0 | 0 | 0 |
| lunch | .0087 | 0 | 0 | 0 | 0 | .0022 | 0 |

## Some Observations

- The following numbers are very informative. Think about what they capture.
- $P($ want $\mid I)=.32$
$-P($ tolwant $)=.65$
$-P($ eat $\mid$ to $)=.26$
$-P($ food $\mid$ Chinese $)=.56$
$-P($ lunch leat $)=.055$


## Some More Observations

- $P(I \mid I)$
- $P(I \mid$ want $)$
- $P(I \mid$ food $)$


## Generation

- Choose N-Grams according to their probabilities and string them together


## BERP

- I want

```
want to
to eat
                eat Chinese
                    Chinese food
                    food .
```


## Shakespeare: Unigrams

- To him swallowed confess hear both. Which. Of save on trail for are ay device and rote life have
- Every enter now severally so, let
- Hill he late speaks; or! a more to leg less first you enter
- Are where exeunt and sighs have rise excellency took of.. Sleep knave we. near; vile like


## Shakespeare: Bigrams

- What means, sir. I contess she? then all sorts, he is trim, captain.
-Why dost stand forth thy canopy, forsooth; he is this palpable hit the King Henry. Live king. Follow.
-What we, hath got so she that I rest and sent to scold and nature bankrupt, nor the first gentleman?
- Enter Menenius, if it so many good direction found'st thou art a strong upon command of fear not a liberal largess given away, Falstaff! Exeunt


## Shakespeare: Trigrams

- Sweet prince, Falstaff shall die. Harry of Monmouth's grave.
- This shall forbid it should be branded, if renown made it empty.
- Indeed the duke; and had a very good friend.
- Fly, and will rid me these news of price. Therefore the sadness of parting, as they say, 'tis done.


## Shakespeare: 4-Grams

- King Henry. What! I will go seek the traitor Gloucester. Exeunt some of the watch. A great banquet serv'd in;
- Will you not tell me who I am?
- It cannot be but so.
- Indeed the short and the long. Marry, 'tis a noble Lepidus.


## WSJ: Bigrams

bigram: Last December through the way to preserve the Hudson corporation N. B. E. C. Taylor would seem to complete the major central planners one point five percent of $U$. S. E. has already old M. X. corporation of living on information such as more frequently fishing to keep her

## Some Useful Observations

- A small number of events occur with high frequency
- You can collect reliable statistics on these events with relatively small samples
- Generally you should believe these numbers
- A large number of events occur with small frequency
- You might have to wait a long time to gather statistics on the low frequency events
- You should treat these numbers with skepticism


## Some Useful Observations

- Some zeroes are really zeroes
- Meaning that they represent events that can't or shouldn't occur
- On the other hand, some zeroes aren't really zeroes
- They represent low frequency events that simply didn't occur in the corpus


## An Aside on Logs

- You don't really do all those multiplications. They're expensive to do (relatively), the numbers are too small, and they lead to underflows.
- Convert the probabilities to logs and then do additions.
- To get the real probability (if you need it) go back to the antilog.


## Problem

- Let's assume we're using N -grams
- How can we assign a probability to a sequence where one of the component $n$ grams has a value of zero
- Assume all the words are known and have been seen
- Go to a lower order n-gram
- Back off from bigrams to unigrams
- Replace the zero with something else


## Smoothing Solutions

- Lots of solutions... All based on different intuitions about how to think about events that haven't occurred (yet).
- They range from the very simple to very convoluted. We'll cover
- Add 1
- Good-Turing


## Add-One (Laplace)

- Make the zero counts 1.
- Rationale: They're just events you haven't seen yet. If you had seen them, chances are you would only have seen them once... so make the count equal to 1.
- Caveat: Other than the name there's no reason to add 1, you can just as easily add some other fixed amount.


## Original BERP Counts

|  | I | want | to | eat | Chinese | food | lunch |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| I | 8 | 1087 | 0 | 13 | 0 | 0 | 0 |
| want | 3 | 0 | 786 | 0 | 6 | 8 | 6 |
| to | 3 | 0 | 10 | 860 | 3 | 0 | 12 |
| eat | 0 | 0 | 2 | 0 | 19 | 2 | 52 |
| Chinese | 2 | 0 | 0 | 0 | 0 | 120 | 1 |
| food | 19 | 0 | 17 | 0 | 0 | 0 | 0 |
| lunch | 4 | 0 | 0 | 0 | 0 | 1 | 0 |

## Add-One Smoothed BERP Reconstituted

|  | I | want | to | eat | Chinese | food | lunch |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| I | 6 | 740 | .68 | 10 | .68 | .68 | .68 |
| want | 2 | .42 | 331 | .42 | 3 | 4 | 3 |
| to | 3 | .69 | 8 | 594 | 3 | .69 | 9 |
| eat | .37 | .37 | 1 | .37 | 7.4 | 1 | 20 |
| Chinese | .36 | .12 | .12 | .12 | .12 | 15 | .24 |
| food | 10 | .48 | 9 | .48 | .48 | .48 | .48 |
| lunch | 1.1 | .22 | .22 | .22 | .22 | .44 | .22 |

## Huh?

- The $P(t o \mid I)$ was 0 since "I to" never happened.
- Now we added 1 to Count("I to") so its probability is what?
Count("I to")/(Count("I") $+N$ ) = 1/(Count("I")+N)
- Now we know its probability and the sample size we can compute the number of times it should have occurred in the corpus


## Add-One Comments

- Pros
- Easy
- Cons
- Doesn't work very well.
- Technical: Moves too much of the probability mass to the zero events and away from the events that actually occurred.
- Intuitive: Makes too many of the zeroes too big, making the things that occurred look less likely than they really are.


## Next Time

- More smoothing (Good-Turning) and backoff
- Start on part-of-speech tagging (Chapter 5)

