

**Homework #4**  
**Advanced Make**  
**Due in Lab, September 22, 2004**

Name: \_\_\_\_\_

Lab Time: \_\_\_\_\_

Grade: \_\_\_\_\_/10

**Reading**

In the Make Online Manuals linked from the reference materials section of the class website, pick one of the HTML versions of the manual and read the section titled *Using Implicit Rules*. Answer the following questions.

1. Rewrite the following make rule to use an automatic variable in the command. (1 pt.)

```
file.o: file.cpp
        g++ -c file.cpp
```

2. Rewrite the same rule as a pattern matching rule that compiles any .cpp file into a .o file. (1 pt.)

3. Rewrite the same rule as a suffix rule that compiles any .cpp file into a .o file. (1 pt.)

4. Why do pattern matching rules need automatic variables? Why can't they just use a plain filename in their command? (1 pt.)

The files in the current directory are listed below with their timestamps. A higher number means the file is newer.

2	file.o
1	file1.cpp
3	file2.cpp

If the following make rule is run what are the values of the following variables?

```
file.o: file1.cpp file2.cpp
    echo $<
    echo $^
    echo $?
```

5. \$< (1 pt.)
6. \$^ (1 pt.)
7. \$? (1 pt.)
8. What does the VPATH variable do? This information is actually in the section *Writing Rules: Searching Directories for Dependencies*. It is also discussed in lecture. (1 pt.)
9. If the VPATH variable has multiple directories in it you may not know in what directory a particular file will be found. What is the advantage of automatic variables in this case? (1 pt.)
10. What is an implicit rule? (1 pt.)