

Lambda Calculus

Meeting 16, CSCI 5535, Spring 2009



Announcements

- Homework 4 and 5 graded
 - Come talk to me
- Homework 6 due tonight
- No new homework this week. Work on your projects.
 - Come talk to me

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Review of Abstract Interpretation

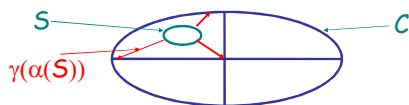
Abstract Interpretation

- Abstract domain A (e.g., $\{-, 0, +\}$)
- Concrete domain C (e.g., \mathbb{Z})
- Abstraction function
 - $\alpha: \mathcal{P}(C) \rightarrow A$ or $\beta: C \rightarrow A$
- Concretization function
 - $\gamma: A \rightarrow \mathcal{P}(C)$
- Abstract semantics
 - $\sigma: \text{Exp} \rightarrow A$ (abstract operators $op^\#$)
- Concrete semantics
 - $[[\cdot]]: \text{Exp} \rightarrow C$

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Galois Connections

- A pair of functions between lattices A and $\mathcal{P}(C)$
 - γ and α are **monotonic** (with \subseteq ordering on $\mathcal{P}(C)$)
 - $\alpha(\gamma(a)) = a$ for all $a \in A$
 - $\gamma(\alpha(S)) \supseteq S$ for all $S \in \mathcal{P}(C)$



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Defining the Collecting Semantics

- We first define relations between the collecting semantics at different labels
 - We do it for **unstructured CFGs** (flowchart programs)
 - Can do it for IMP with careful notion of program points
- Define a **label on each edge** in the CFG
- For assignment

$$\begin{array}{c}
 \downarrow i \\
 \boxed{x := e} \\
 \downarrow j
 \end{array}
 \quad C_j = \{\sigma[x := n] \mid \sigma \in C_i \wedge [[e]]\sigma = n\}$$

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Abstract Interpretation on CFG

- Pick a complete lattice A (abstractions for $\mathcal{P}(\Sigma)$)
 - Along with a monotonic abstraction $\alpha : \mathcal{P}(\Sigma) \rightarrow A$
 - Alternatively, pick $\beta : \Sigma \rightarrow A$
 - This uniquely defines its Galois connection γ
- Take the relations between C_i and move them to the abstract domain:

$$a : \text{Label} \rightarrow A$$
- Assignment
 - Concrete: $C_j = \{\sigma[x := n] \mid \sigma \in C_i \wedge \llbracket e \rrbracket \sigma = n\}$
 - Abstract: $a_j = \alpha \{\sigma[x := n] \mid \sigma \in \gamma(a_i) \wedge \llbracket e \rrbracket \sigma = n\}$

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That's It! Program Analysis in a Nutshell

Define an **Abstraction**

Compute a **Fixed Point**
in the Abstraction

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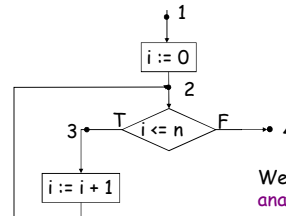
Other Abstract Domains

- Range analysis
 - Lattice of ranges: $R = \{ \perp, [n..m], (-\infty, m], [n, +\infty), \top \}$
 - It is a complete lattice
 - $[n..m] \sqcup [n'..m'] = [\min(n, n').. \max(m, m')]$
 - $[n..m] \sqcap [n'..m'] = [\max(n, n').. \min(m, m')]$
 - With appropriate care in dealing with ∞
 - $\beta : \mathbb{Z} \rightarrow R$ such that $\beta(n) = [n..n]$
 - $\alpha : \mathcal{P}(\mathbb{Z}) \rightarrow R$ such that $\alpha(S) = \text{lub} \{ \beta(n) \mid n \in S \} = [\min(S).. \max(S)]$
 - $\gamma : R \rightarrow \mathcal{P}(\mathbb{Z})$ such that $\gamma(r) = \{ n \mid n \in r \}$
- This lattice has **infinite-height chains**
 - So the abstract interpretation **might not terminate!**

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Example of Non-Termination

- Consider this (common) program fragment



What's this program?

We want to do **range analysis** for it

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Example of Non-Termination

- Consider the sequence of abstract states at point 2
 - $[1..1], [1..2], [1..3], \dots$
 - The analysis **never terminates**
 - Or terminates very late if the loop bound known statically
- It is time to approximate even more: **widening**
- We redefine the join (lub) operator of the lattice to ensure that from $[1..1]$ upon union with $[2..2]$ the result is $[1..+\infty]$ and not $[1..2]$
- Now the sequence of states is
 - $[1..1], [1, +\infty], [1, +\infty]$ Done (no more infinite chains)

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Formal Definition of Widening

- A widening $\nabla : (P \times P) \rightarrow P$ on a poset $\langle P, \sqsubseteq \rangle$ satisfies:

$$\neg \forall x, y \in P. x \sqsubseteq (x \nabla y) \wedge y \sqsubseteq (x \nabla y)$$

upper bound condition

termination condition

- For all **increasing chains**

$$x^0 \sqsubseteq x^1 \sqsubseteq \dots$$

the increasing chain

$$y^0 =_{\text{def}} x^0, \dots, y^{n+1} =_{\text{def}} y^n \nabla x^{n+1}, \dots$$

is **not strictly increasing**.

What's this say?

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Uses of Widening

- Two different main uses:
 - Approximate missing lubs. (*Not for us.*)
 - Convergence acceleration. (*This is the real use.*)
 - Used to compute an upper approximation of the least fixpoint of $F \in L \nabla L$ starting from below when L does not satisfy the ascending chain condition.

The magic of program analysis



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Formal Widening Example

$$[1, 1] \nabla [1, 2] = [1, +\infty]$$

- Range Analysis on z:
- ```

L0: z := 1;
L1: while z < 99 do
L2: z := z+1
L3: done /*z ≥ 99*/
L4:

```

| Original $x^i$                     | Widened $y^i$              |
|------------------------------------|----------------------------|
| $x^{L0}_0 = \perp$                 | $y^{L0}_0 = \perp$         |
| $x^{L1}_0 = [1, 1]$                | $y^{L1}_0 = [1, 1]$        |
| $x^{L2}_0 = [1, 1]$                | $y^{L2}_0 = [1, 1]$        |
| $x^{L3}_0 = [2, 2]$                | $y^{L3}_0 = [2, 2]$        |
| $x^{L2}_1 = [1, 2]$                | $y^{L2}_1 = [1, +\infty]$  |
| $x^{L3}_1 = [2, +\infty]$          | $y^{L3}_1 = [2, +\infty]$  |
| $x^{L4}_0 = [99, +\infty]$         | $y^{L4}_0 = [99, +\infty]$ |
| stable (fewer than 99 iterations!) |                            |

$x^{L_j}_i$  = def the  $j$ th iterative attempt to compute an abstract value for  $z$  at label  $L_i$

Recall  $\text{lub } S = [\min(S), \max(S)]$   
 $\text{lub } \{[2, +\infty], [1, +\infty]\} = [1, +\infty]$

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## Other Abstract Domains

- Linear relationships between variables
  - A convex **polyhedron** is a subset of  $\mathbb{Z}^k$  whose elements satisfy a number of inequalities:
 
$$a_1x_1 + a_2x_2 + \dots + a_kx_k \geq c_i$$
  - This is a complete lattice; linear programming methods compute lubs
- Linear relationships with at most two variables
  - Convex polyhedra but with  $\leq 2$  variables per constraint
  - Octagons ( $x \pm y \geq c$ ) have efficient algorithms
- Modulus constraints (e.g. even and odd)

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## Abstract Chatter

- AI, Dataflow, and Software Model Checking
  - The big three (aside from flow-insensitive type systems) for program analyses
- Are in fact quite related:
  - David Schmidt. *Data flow analysis is model checking of abstract interpretation*. POPL '98.
- AI is usually flow-sensitive (per-label answer)
- AI can be path-sensitive (if your abstract domain includes  $\vee$ , for example), which is just where model checking uses BDD's
- Metal, SLAM, ESP, ... can all be viewed as AI

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## Abstract Interpretation Summary

- AI is a very powerful technique that underlies a large number of **program analyses**
- AI can also be applied to functional and logic programming languages
- When the lattices have **infinite height** and **widening** heuristics are used, the result become harder to predictable
- AI is behind Astrée, which is used by Airbus



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# End of Abstract Interpretation

## Questions?

# Lambda Calculus

## Lambda Calculus

**Goal:** Come up with a "core" language that's as small as possible and still Turing complete

This will give a way of illustrating important language features and algorithms

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## Plan

- Introduce lambda calculus
  - Syntax
  - Substitution
  - Operational Semantics
  - Evaluations strategies
  - Equality
- Later
  - Relationship to programming languages
  - Study of types and type systems

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## Lambda Background

- Developed in 1930's by **Alonzo Church**
- Subsequently studied by many people
  - Still studied today!
- Considered the "testbed" for procedural and functional languages
  - Simple
  - Powerful
  - Easy to extend with new features of interest
  - "Lambda:PL :: Turing Machine:Complexity"

"Whatever the next 700 languages turn out to be, they will surely be variants of lambda calculus." (Landin '66)

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## Lambda Syntax

- The  $\lambda$ -calculus has 3 kinds of expressions (terms)

$e ::= x$  Variables  
 $\quad | \lambda x. e$  Functions (abstractions)  
 $\quad | e_1 e_2$  Application

- $\lambda x. e$  is a one-argument anonymous function with body  $e$
- $e_1 e_2$  is a function application
- Application associates to the left
 
$$x y z ::= (x y) z$$
- Abstraction extends as far to the right as possible
 
$$\lambda x. x \lambda y. x y z ::= \lambda x. (x [\lambda y. ((x y) z)])$$

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## Why Should I Care?

- A language with 3 expressions? Woof!
- Li and Zdancewic. *Downgrading policies and relaxed noninterference*. POPL '05
  - Just one example of a recent PL/security paper

### 4. LOCAL DOWNGRADING POLICIES

#### 4.1 Label Definition

Definition 4.1.1 (The policy language). In Figure 1.

|           |                                                                      |                                                                                                                                                              |         |
|-----------|----------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|---------|
| Types     | $\tau ::= \text{int} \mid \tau \rightarrow \tau$                     | $\frac{\Gamma \vdash m : \tau}{\Gamma \vdash m \equiv m : \tau}$                                                                                             | Q-REFL  |
| Constants | $c ::= c_i$                                                          | $\frac{\Gamma \vdash m_1 \equiv m_2 : \tau}{\Gamma \vdash m_2 \equiv m_1 : \tau}$                                                                            | Q-SYMM  |
| Operators | $\oplus ::= +, -, \dots$                                             | $\frac{\Gamma \vdash m_1 \equiv m_2 : \tau \quad \Gamma \vdash m_2 \equiv m_3 : \tau}{\Gamma \vdash m_1 \equiv m_3 : \tau}$                                  | Q-TRANS |
| Terms     | $m ::= \lambda x : \tau. m \mid m \ m \mid x \mid c \mid m \oplus m$ | $\frac{\Gamma, x : \tau_1 \vdash m_1 \equiv m_2 : \tau_2}{\Gamma \vdash \lambda x : \tau_1. m_1 \equiv \lambda x : \tau_1. m_2 : \tau_1 \rightarrow \tau_2}$ | Q-ABS   |
| Policies  | $n ::= \lambda x : \text{int}. m$                                    | $\frac{\Gamma \vdash m_1 \equiv m_2 : \tau_1 \rightarrow \tau_2}{\Gamma \vdash m_1 m_3 \equiv m_2 m_3 : \tau_2}$                                             | Q-APP   |
| Labels    | $l ::= \{n_1, \dots, n_k\} \quad (k \geq 1)$                         | $\frac{\Gamma \vdash m_1 \equiv m_2 : \text{int}}{\Gamma \vdash m_1 \equiv m_2 : \text{int}}$                                                                |         |

Figure 1: Local Label Syntax

The core of the policy language is a variant of the simply-typed  $\lambda$ -calculus with a base type, binary operators and com-

## Examples of Lambda Expressions

- The identity function:

$$I =_{\text{def}} \lambda x. x$$

- A function that, given an argument  $y$ , discards it and yields the identity function:

$$\lambda y. (\lambda x. x)$$

- A function that, given a function  $f$ , invokes it on the identity function:

$$\lambda f. f (\lambda x. x)$$

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## Scope of Variables

- As in all languages with variables, it is important to discuss the notion of scope
  - The **scope** of an identifier is the portion of a program where the identifier is accessible
- An abstraction  $\lambda x. E$  **binds** variable  $x$  in  $E$ 
  - $x$  is the newly introduced variable
  - $E$  is the scope of  $x$  (unless  $x$  is shadowed)
  - We say  $x$  is **bound** in  $\lambda x. E$
  - Just like formal function arguments are bound in the function body

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## Free and Bound Variables

- A variable is said to be **free** in  $E$  if it has occurrences that are not bound in  $E$
- We can define the free variables of an expression  $E$  recursively as follows:
  - $\text{Free}(x) = \{x\}$
  - $\text{Free}(E_1 E_2) = \text{Free}(E_1) \cup \text{Free}(E_2)$
  - $\text{Free}(\lambda x. E) = \text{Free}(E) - \{x\}$
- Example:  $\text{Free}(\lambda x. x (\lambda y. x y z)) = \{z\}$
- Free variables are (implicitly or explicitly) declared outside the expression

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## Free Your Mind!

- Just as in any language with statically-nested scoping we have to worry about variable **shadowing**
  - An occurrence of a variable might refer to different things in different contexts
- Example let-expressions (as in ML):  
 $\text{let } x = 5 \text{ in } x + (\text{let } x = 9 \text{ in } x) + x$
- In  $\lambda$ -calculus:

$$\lambda x. x (\lambda \underline{x}. \underline{x}) x$$

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## Renaming Bound Variables

=  **$\alpha$ -renaming** or  **$\alpha$ -conversion**

- $\lambda$ -terms that can be obtained from one another by renaming bound variables are considered **identical**
- This is called  **$\alpha$ -equivalence**
- Ex:  $\lambda x. x$  is identical to  $\lambda y. y$  and to  $\lambda z. z$
- Intuition:
  - By changing the name of a formal argument and all of its occurrences in the function body, the behavior of the function **does not change**
  - In  $\lambda$ -calculus such functions are considered identical

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## Make It Easy On Yourself

- Convention: we will always try to rename bound variables so that they are all unique
  - e.g., write  $\lambda x. x (\lambda y. y) x$  instead of  $\lambda x. x (\lambda x. x) x$
- This makes it easy to see the scope of bindings and also prevents confusion!

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## Substitution

- The substitution of  $e'$  for  $x$  in  $e$  (written  $[e'/x]e$ )
  - Step 1. Rename bound variables in  $e$  and  $e'$  so they are unique
  - Step 2. Perform the textual substitution of  $e'$  for  $x$  in  $e$
- Called capture-avoiding substitution

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## Substitution

- Example:  $[y (\lambda x. x) / x] \lambda y. (\lambda x. x) y x$ 
  - After renaming:

$[y (\lambda x. x) / x] \lambda z. (\lambda u. u) z x$

- After substitution:

$\lambda z. (\lambda u. u) z (y (\lambda x. x))$

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## Substitution

- Example:  $[y (\lambda x. x) / x] \lambda y. (\lambda x. x) y x$ 
  - After renaming:  $[y (\lambda x. x) / x] \lambda z. (\lambda u. u) z x$
  - After substitution:  $\lambda z. (\lambda u. u) z (y (\lambda x. x))$

- If we are not careful with scopes we might get:

$\lambda y. (\lambda x. x) y (y (\lambda x. x)) \leftarrow \text{wrong!}$

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## Alternative: The de Bruijn Notation

- An alternative syntax that avoids naming of bound variables (and the subsequent confusions)
- The de Bruijn index of a variable occurrence is that number of lambda that separate the occurrence from its binding lambda in the abstract syntax tree
- The de Bruijn notation replaces names of occurrences with their De Bruijn indices

- Examples:

|                                            |                                    |
|--------------------------------------------|------------------------------------|
| - $\lambda x. x$                           | $\lambda. 0$                       |
| - $\lambda x. \lambda x. x$                | $\lambda. \lambda. 0$              |
| - $\lambda x. \lambda y. y$                | $\lambda. \lambda. 0$              |
| - $(\lambda x. x x) (\lambda z. z z)$      | $(\lambda. 0 0) (\lambda. 0 0)$    |
| - $\lambda x. (\lambda x. \lambda y. x) x$ | $\lambda. (\lambda. \lambda. 1) 0$ |

Identical terms have identical representations!

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## Combinators

- A  $\lambda$ -term without free variables is closed or a combinator

- Some interesting combinators:

$I = \lambda x. x$   
 $K = \lambda x. \lambda y. x$   
 $S = \lambda f. \lambda g. \lambda x. f x (g x)$   
 $D = \lambda x. x x$   
 $Y = \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$

Explain these informally

- Theorem: any closed term is equivalent to one written with just **S**, **K** and **I**

- Example:  $D =_{\beta} S I I$   
 - (we'll discuss this form of equivalence later)

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