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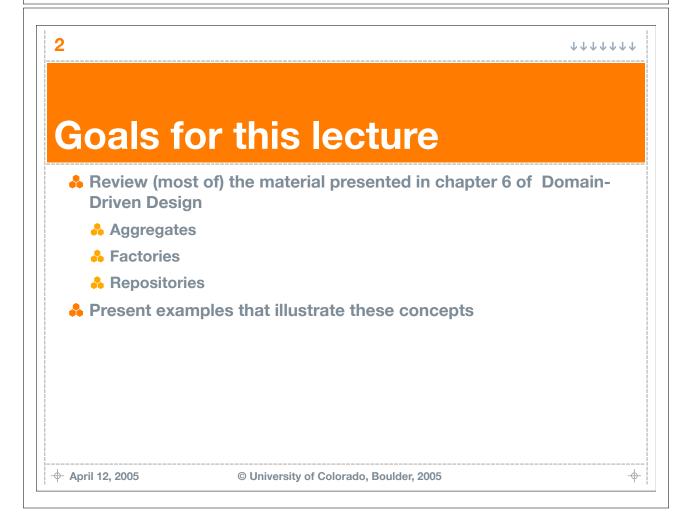
Lecture 25: Domain-Driven Design (Part 3)

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Object-Oriented Analysis and Design

CSCI 4448/6448 - Spring Semester, 2005

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Every object	et has a life cycle (see page 123)
🔒 It is creat	ed
🔒 It moves	through various states
🔒 It is then	deleted or archived
🜲 If the la	tter, it can eventually be restored and live again
For transie	nt objects, this life cycle is simple to manage
But for don	nain objects, this life cycle can be complicated
	to keep track of state changes and each object may have relationships with other objects

