Mixing Type Checking and Symbolic Execution

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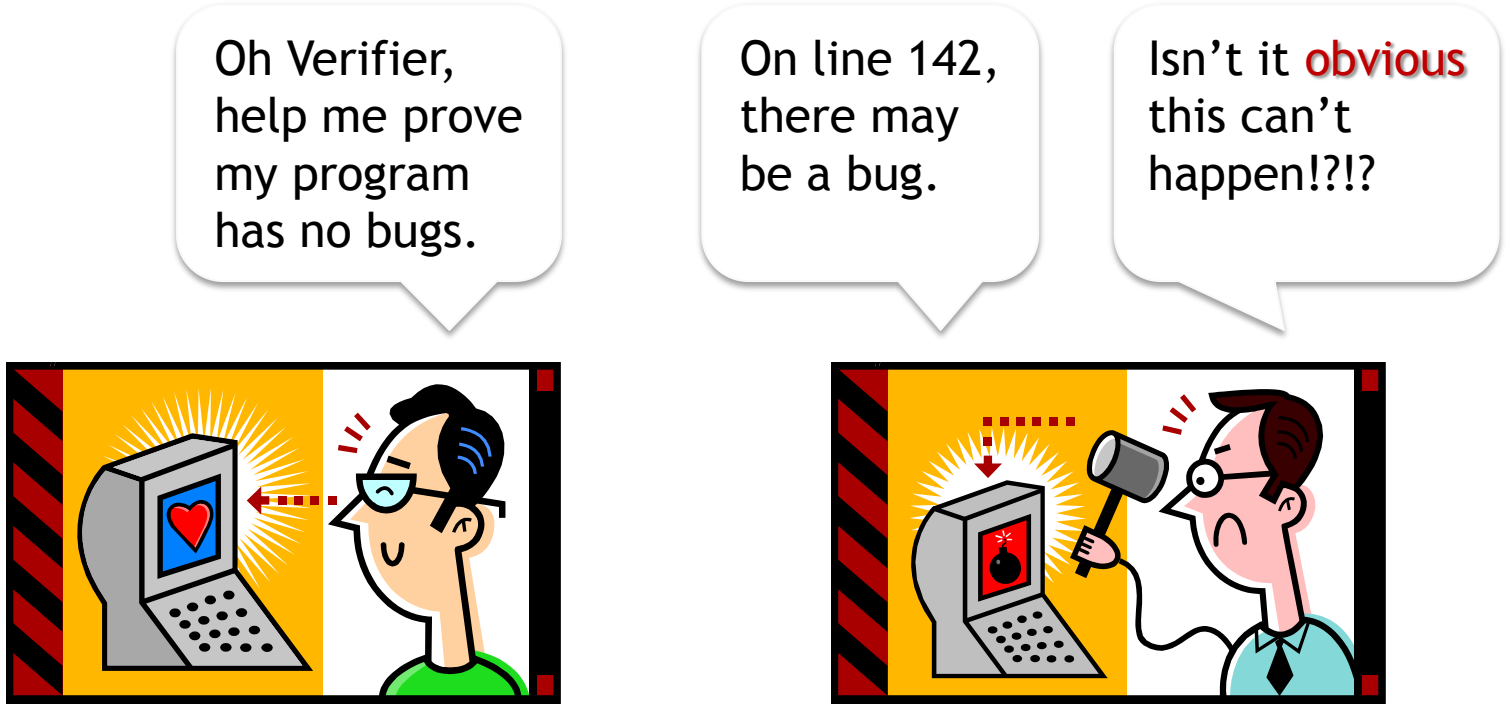
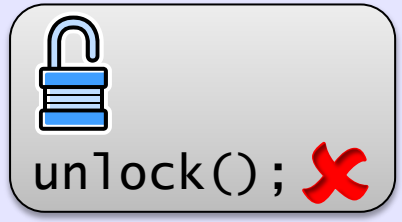
An all too common scenario …



Static verifiers must over-approximate and thus raise false alarms.

False alarm example: The need for path sensitivity

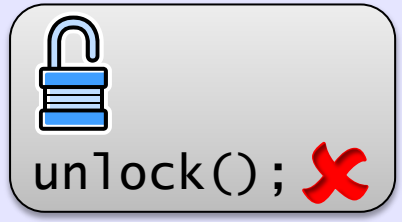



```
if (multithreaded) fork();
... statements1 ...
if (multithreaded) lock();
... statements2 ...
if (multithreaded) unlock();
```

mislabels good code as buggy

This abstraction is too coarse. Standard practice is to re-design it to be precise enough for this example.

Re-design with path sensitivity

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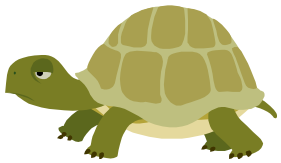
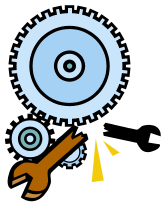
multithreaded ∧ ∨ ¬multithreaded ∧

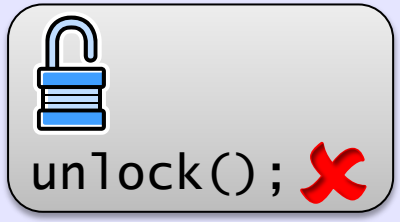


Bad: Too much precision leads to slow, inefficient analysis



Bad: Ad-hoc addition of precision leads to brittle analyzers

Observation: Just need precision in select places

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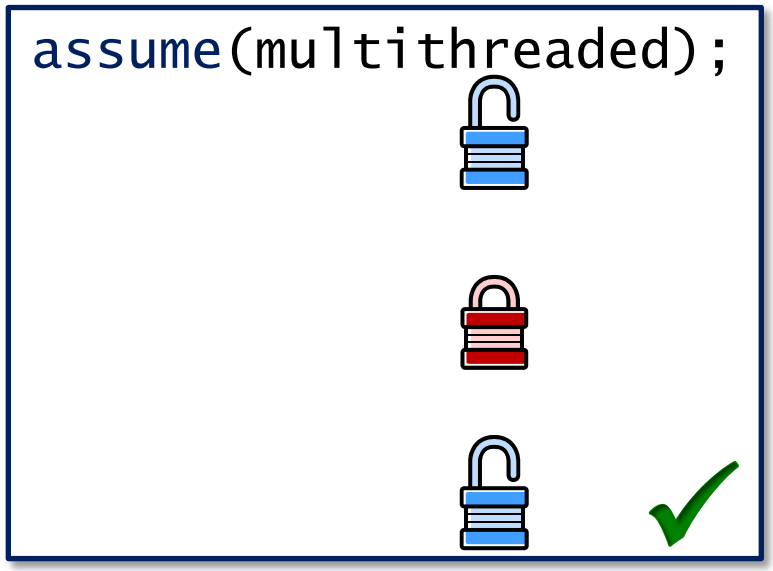
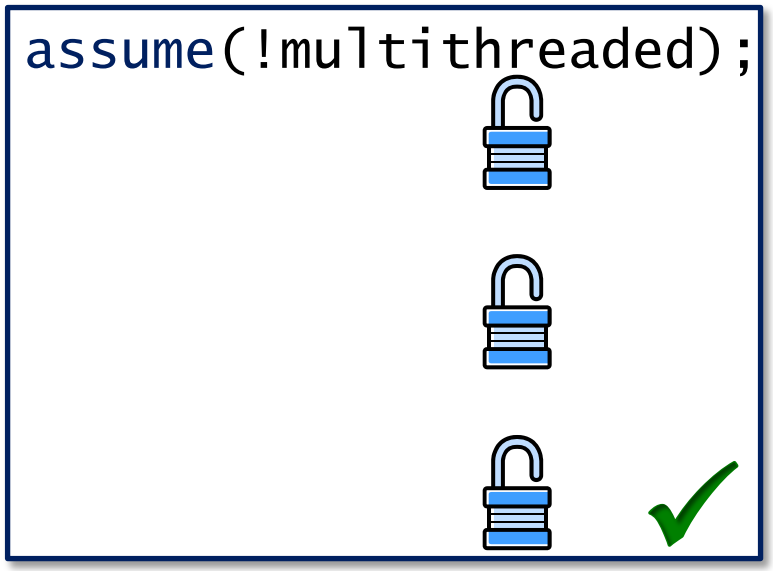
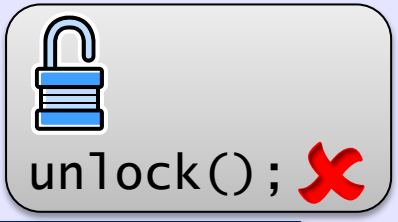




Approach: Split the program between analyses

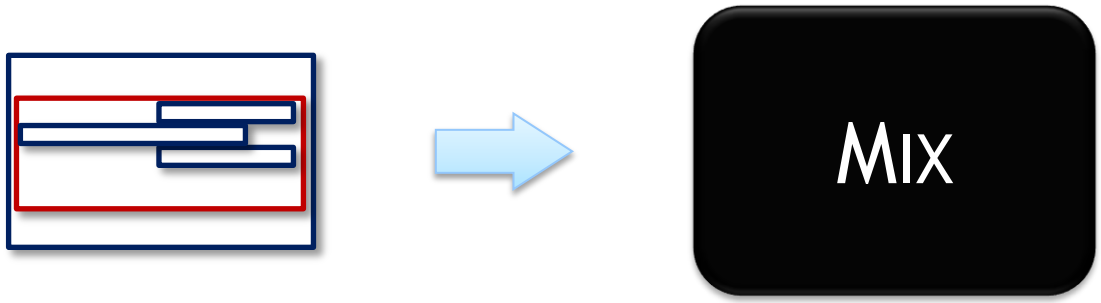



```
if (multithreaded) fork();
... statements1 ...
if (multithreaded) lock();          coarse
... statements2 ...                 coarse
if (multithreaded) unlock();        coarse
                                    precise
                                    coarse
```

Switch to precise analysis only where needed

Mix is ...

A tunable program analysis that alternates between type inference and symbolic execution



- Standard, off-the-shelf type inference
- Standard, off-the-shelf symbolic execution
- Mixing rules to translate information at block boundaries

Why type inference and symbolic execution?

- Case study of extremes

Type Inference
- *-insensitive
- terminating analysis
- constraint graph

Symbolic Execution
- *-sensitive
- may not terminate
- simulation + SMT solver

- Simple, well-understood algorithms
- Hard to imagine how to combine in more intricate ways (e.g., in contrast to combining abstract interpreters)

Outline

- Mixing rules
- Examples and idioms for switching blocks
- Preliminary experience with MIXY, a mixed type qualifier inference engine for C

Type checking and symbolic execution at a glance

Type checking

Typing context

x : int, b: bool, y : int

x + (if b then y else 3)

: int

type of the expression

Symbolic execution

Symbolic context

δ ; x = α:int, b = β:bool, y = γ:int

x + (if b then y else 3)

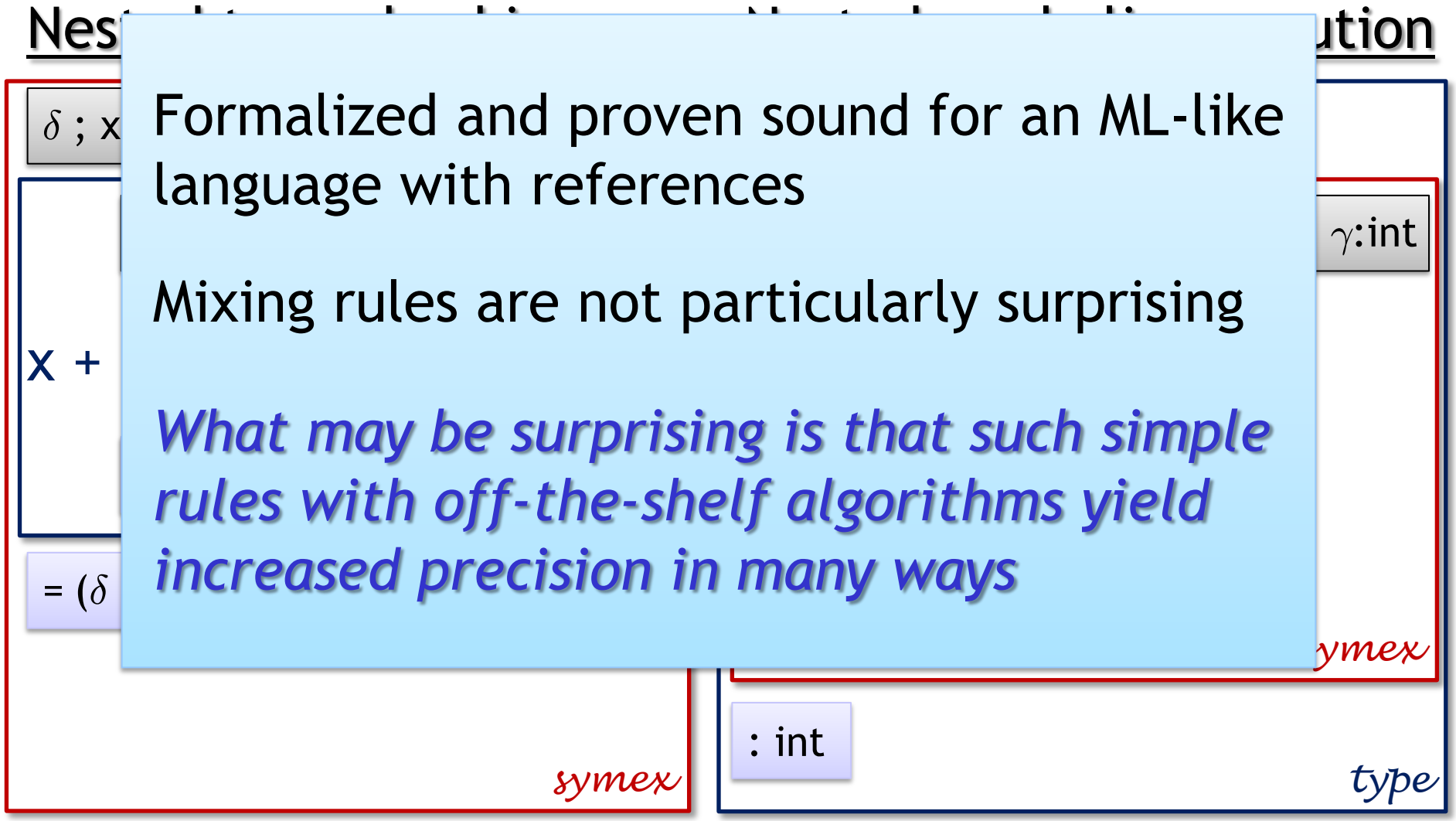
= ($\delta \wedge \beta$; α + γ : int)

= ($\delta \wedge \neg\beta$; α + 3 : int)

path condition

symbolic result along the path

Mixing rules: Conservatively translate states



Formalized and proven sound for an ML-like language with references

Mixing rules are not particularly surprising

What may be surprising is that such simple rules with off-the-shelf algorithms yield increased precision in many ways

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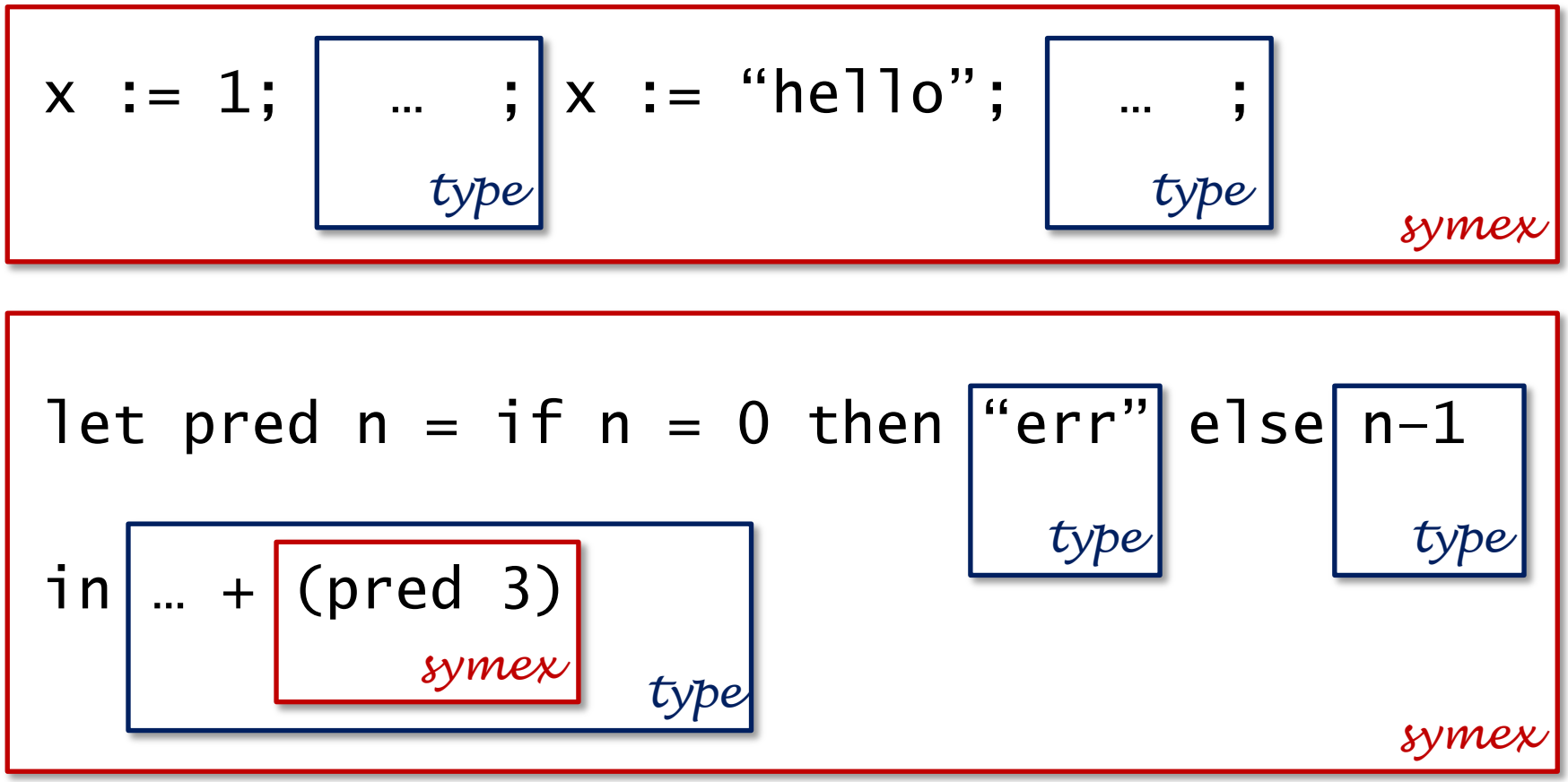
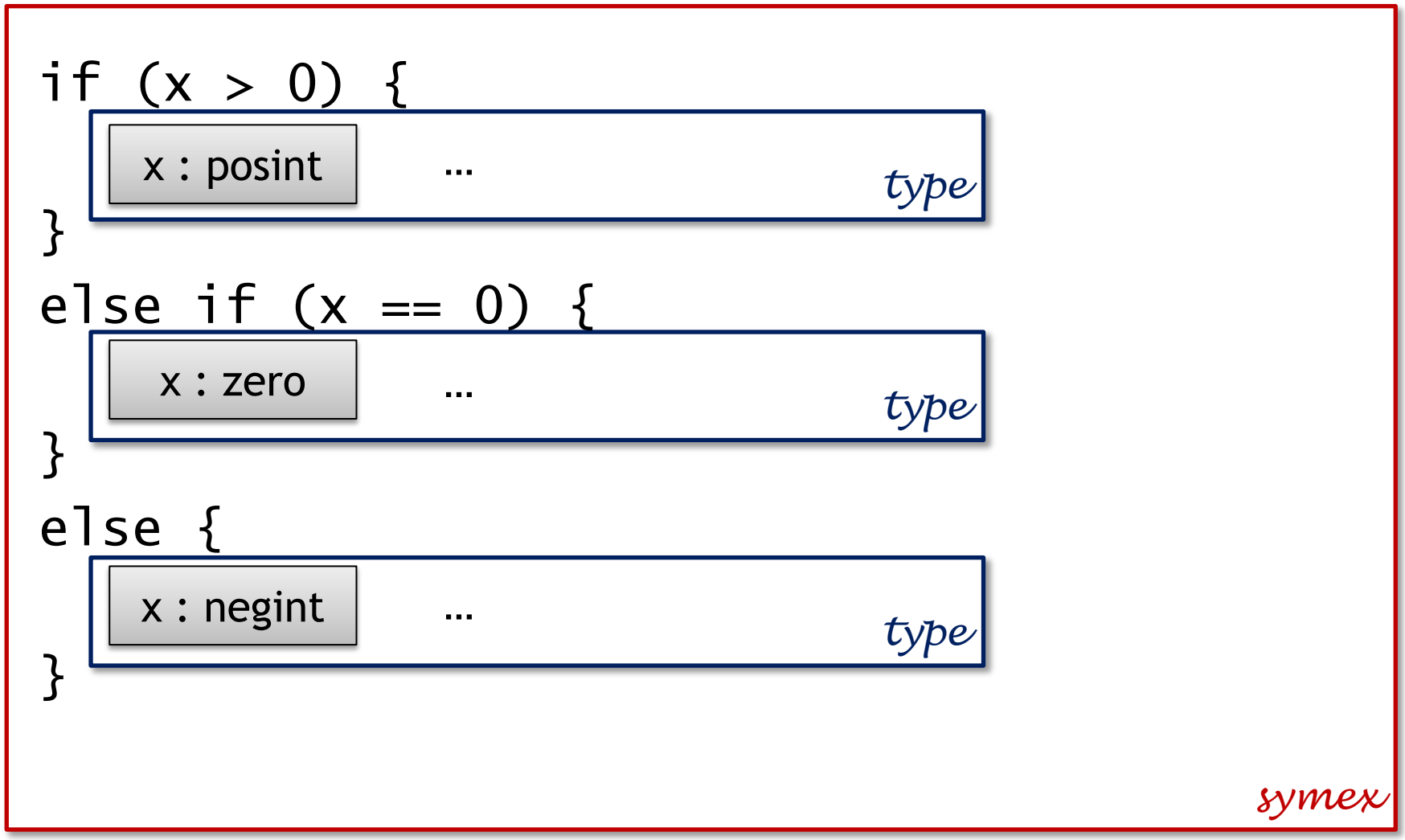
Flow, path, and context sensitivity

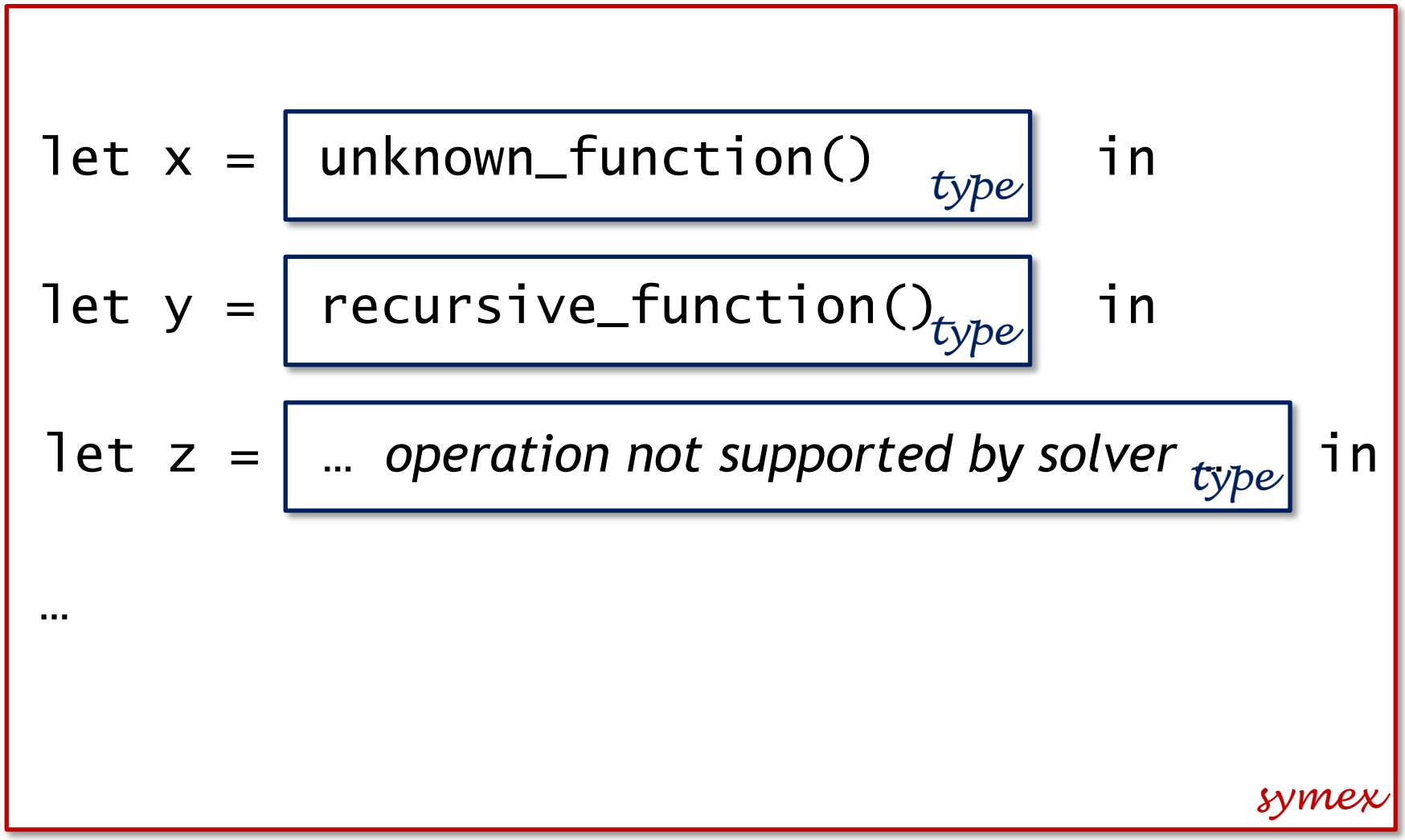


Static type checking for dynamically-typed code

Local refinement



Abstraction during symbolic execution



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Preliminary experience

- MIXY, a prototype mixed type qualifier inference engine for C
- Applied to check that a `free` function is called only with a non-null pointer (using `nonnull` type qualifier)
  - On vsftpd 2.0.7
  - Eliminated 2 false warnings
  - A combination of flow, path, and context-sensitivity was required

Conclusion

- New approach for trading off precision and efficiency in static program analysis
- Key: Nestable switching blocks to alternate between different off-the-shelf analyses

- Studied the mixing of type checking and symbolic evaluation
  - Proven soundness of symbolic execution/mix